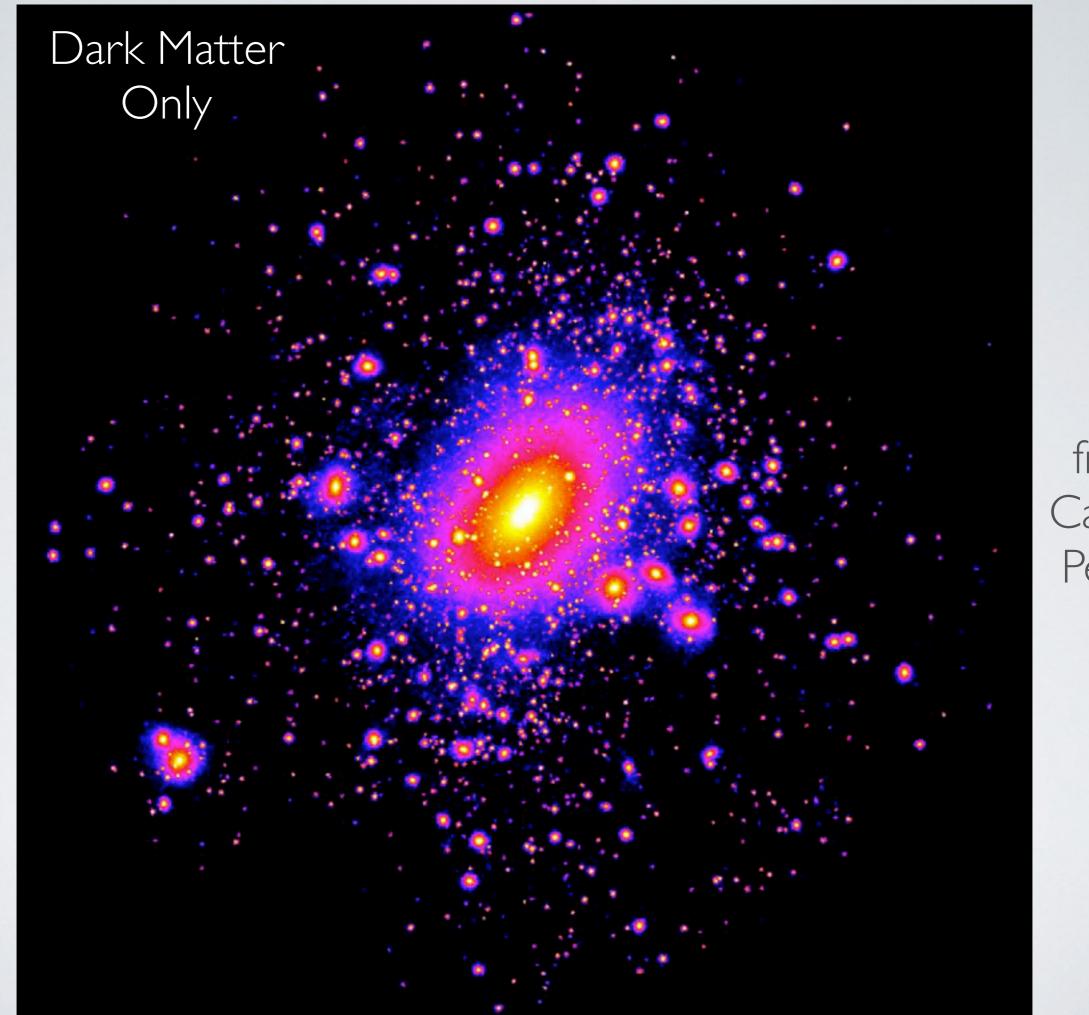
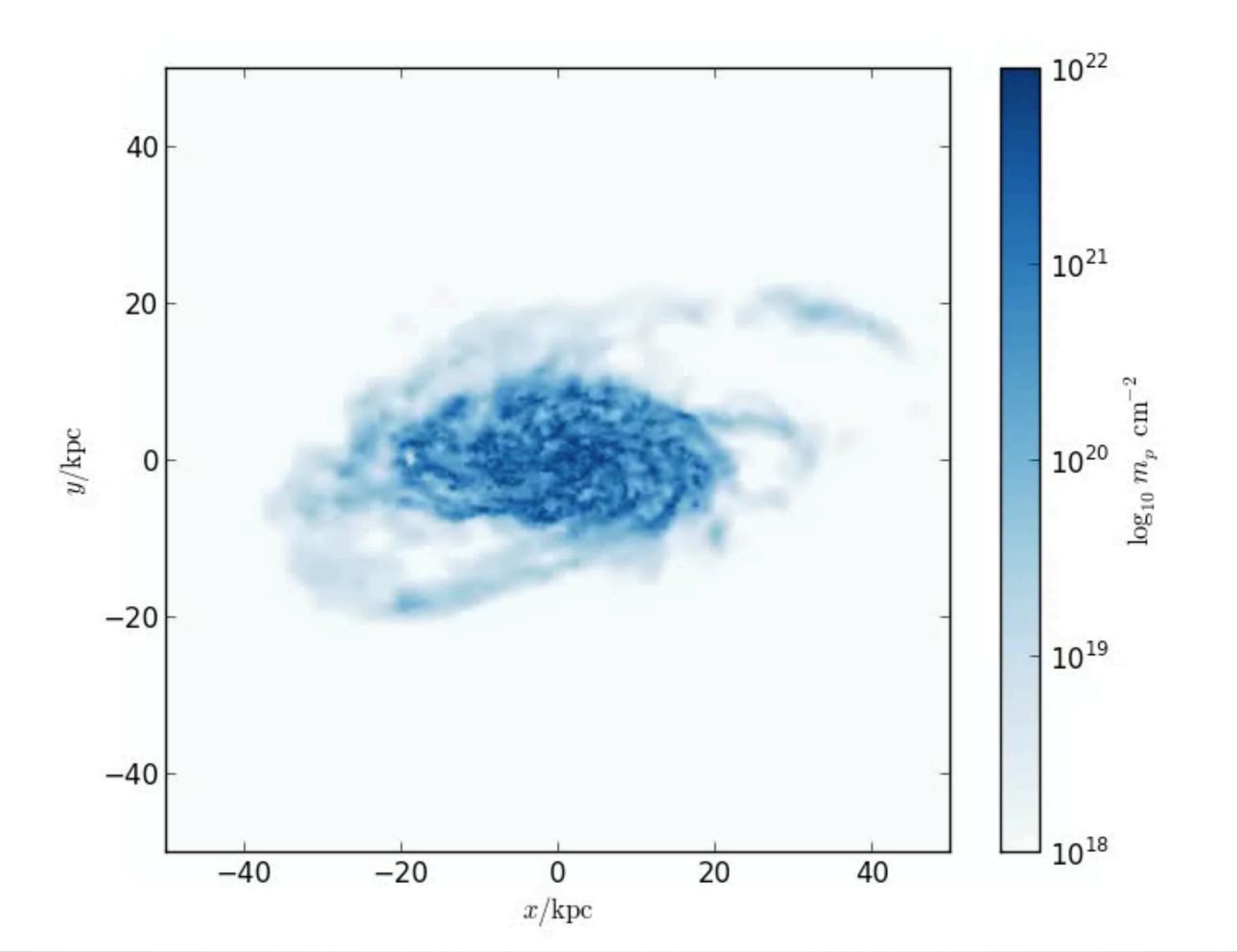
SIMULATIONS WITH BARYONIC PHYSICS Greg Stinson (MPIA, Heidelberg)



from Camilla Penzo

M31: Andromeda



0.0 Gyr

GALAXY FORMATION OVERVIEW

GALAXY FORMATION INGREDIENTS

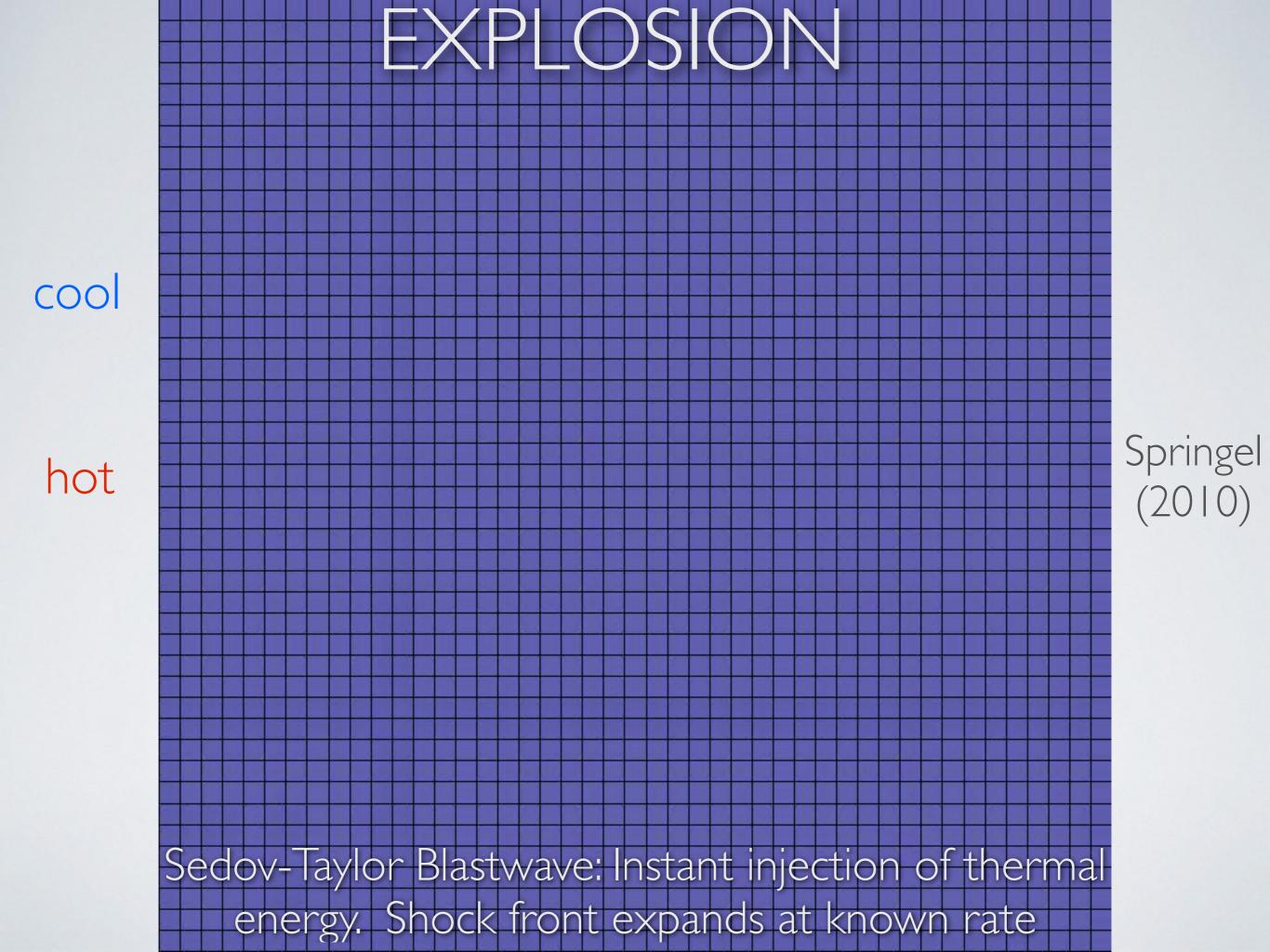
- Hydrodynamics
- Radiative gas cooling
- Star Formation
- Stellar Feedback

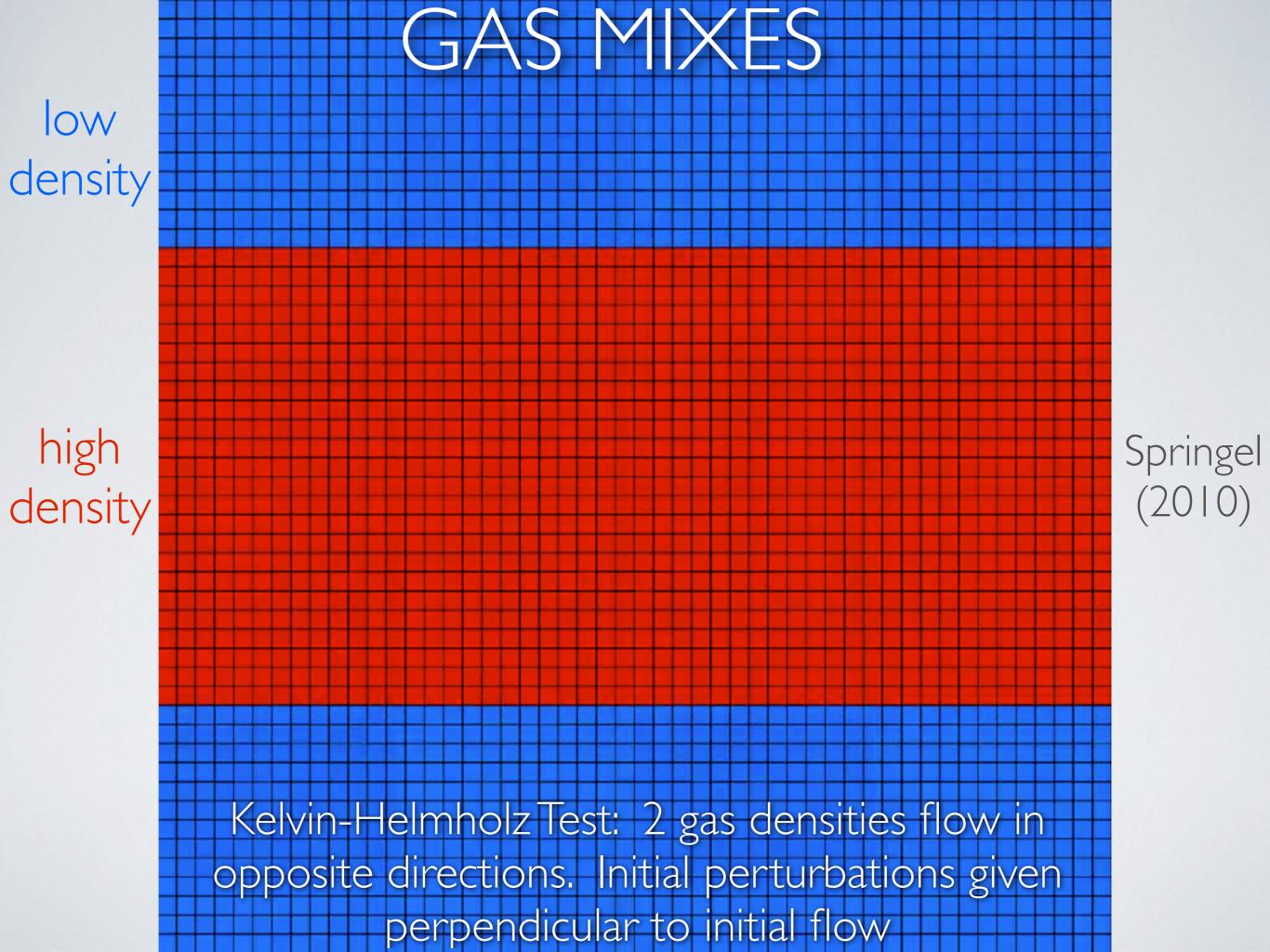
GALAXY FORMATION INGREDIENTS

- Hydrodynamics
- Radiative gas cooling
- Star Formation
- Stellar Feedback

HYDRODYNAMICS

- Ideally, we would simulate every subatomic particle in the Universe
- We cannot, so we make statistical approximations that we call density, pressure, viscosity, and turbulence
- Fundamental things that gas (baryonic fluid) does:
 - shocks when it collides
 - mixes when 2 phases are moving parallel to one another (shear)





GAS MIXES

high density



low density

Rayleigh-Taylor Test: High density medium starts on top of low density medium and they mix (oil+vinegar)

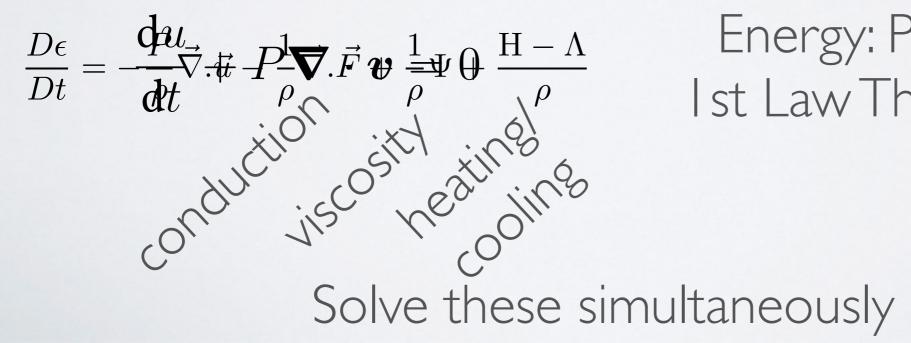
HYDRODYNAMIC EQUATIONS

$$\frac{\mathrm{d}\rho}{\mathrm{d}t} + \rho \boldsymbol{\nabla} \cdot \boldsymbol{v} = 0$$

$$\frac{\mathrm{d}\boldsymbol{v}}{\mathrm{d}t} + \frac{\boldsymbol{\nabla}P}{\rho} = 0$$

Gas moves "Continuity"

Pressure Pushes (F=ma) ''Euler''



Energy: Pressure heats Ist Law Thermodynamics

IDEAL SOLVER FOR GALAXY FORMATION

- High resolution (dynamic range)
- Accurate
- What will you follow?
 - volume
 - mass

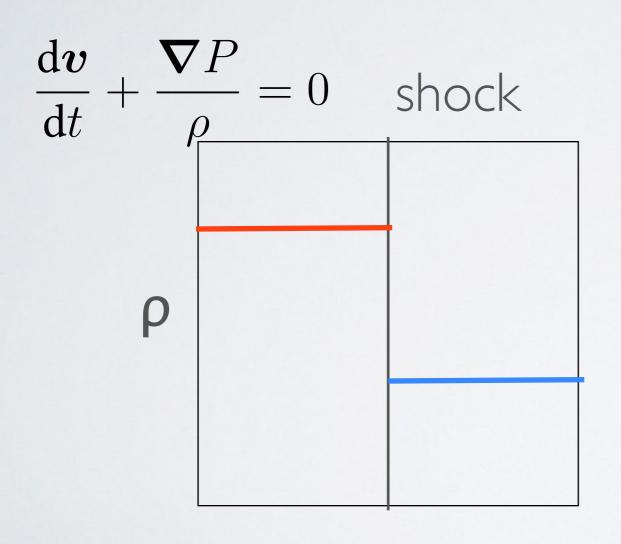
DETERMINING DENSITY, PRESSURE, DIV(V) $\frac{d\rho}{dt} + \rho \nabla \cdot \boldsymbol{v} = 0$

 $\frac{\mathrm{d}\boldsymbol{v}}{\mathrm{d}t} + \frac{\boldsymbol{\nabla}P}{\rho} = 0$

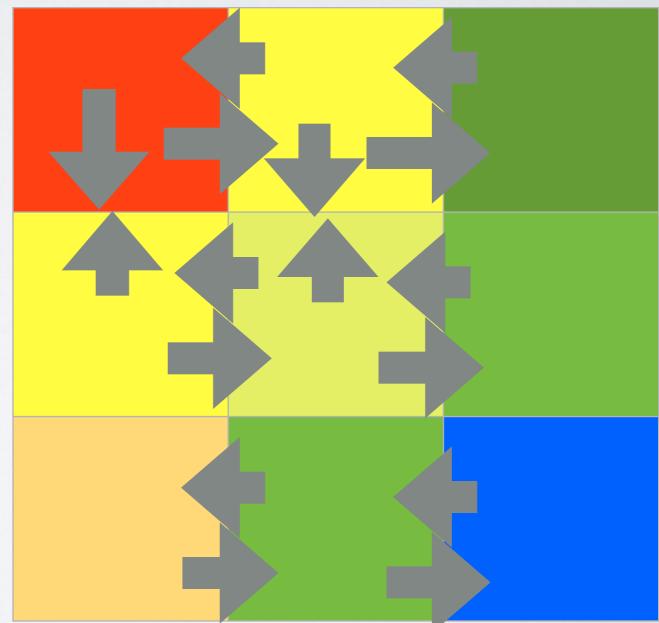
- When do you push versus get hot?
- Grid: Mass stored in each cell, advected from cell to cell

• SPH: Must find neighboring particles and determine what volume they fill

CALCULATING
HYDRODYNAMICS ON GRID
$$\frac{d\rho}{dt} + \rho \nabla \cdot \boldsymbol{v} = 0$$

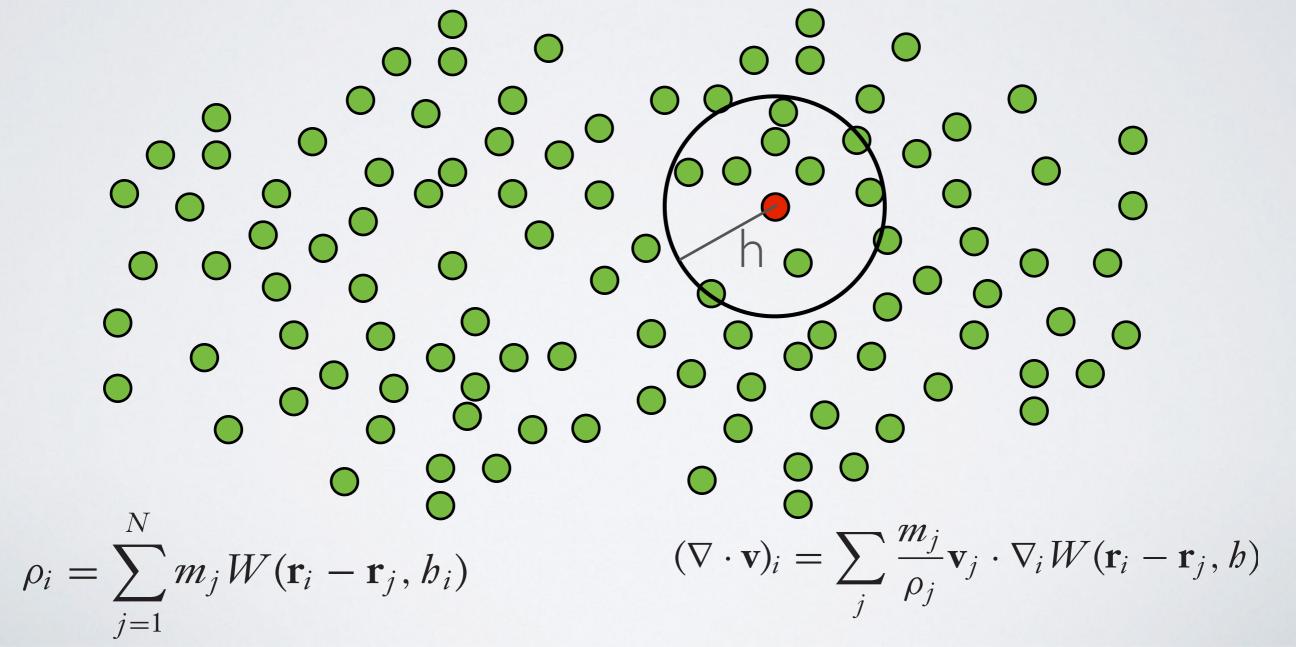


Riemann problem



SPH HYDRODYNAMIC CALCULATION

h: smoothing length - radius containing 32 nearest particles W: Smoothing kernel - closer particles get more weighting



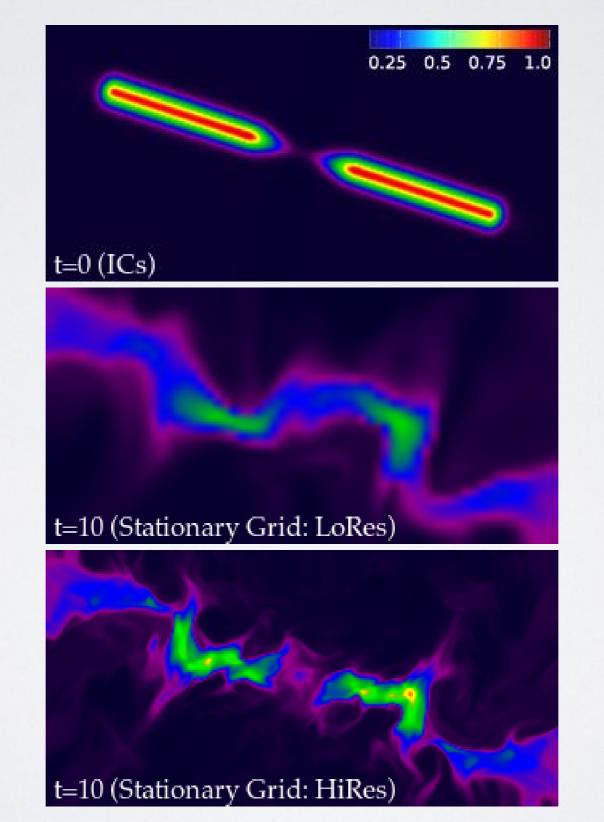
SOLVING THE EQUATIONS

- Grid: Solve the equations one by one for flux across cell boundaries
 - Discontinuities between cells resolved with Riemann shock equations
- SPH: Continuity and Force equation can be combined into one equation (Springel 2010 ARA&A)

PROBLEMS WITH METHODS

- Grid:
 - No "Galilean invariance" ⇒ moving changes solution
 - Grid imprints itself on solution

GRID PROBLEM



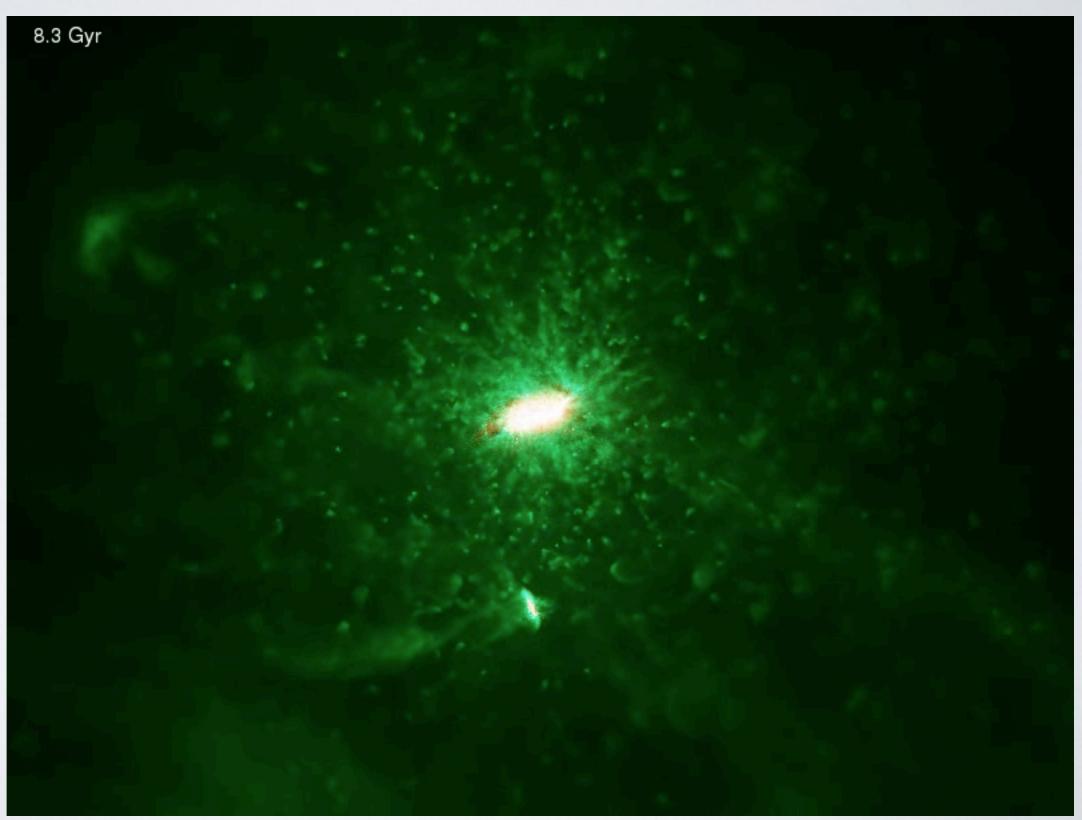
PROBLEMS WITH METHODS

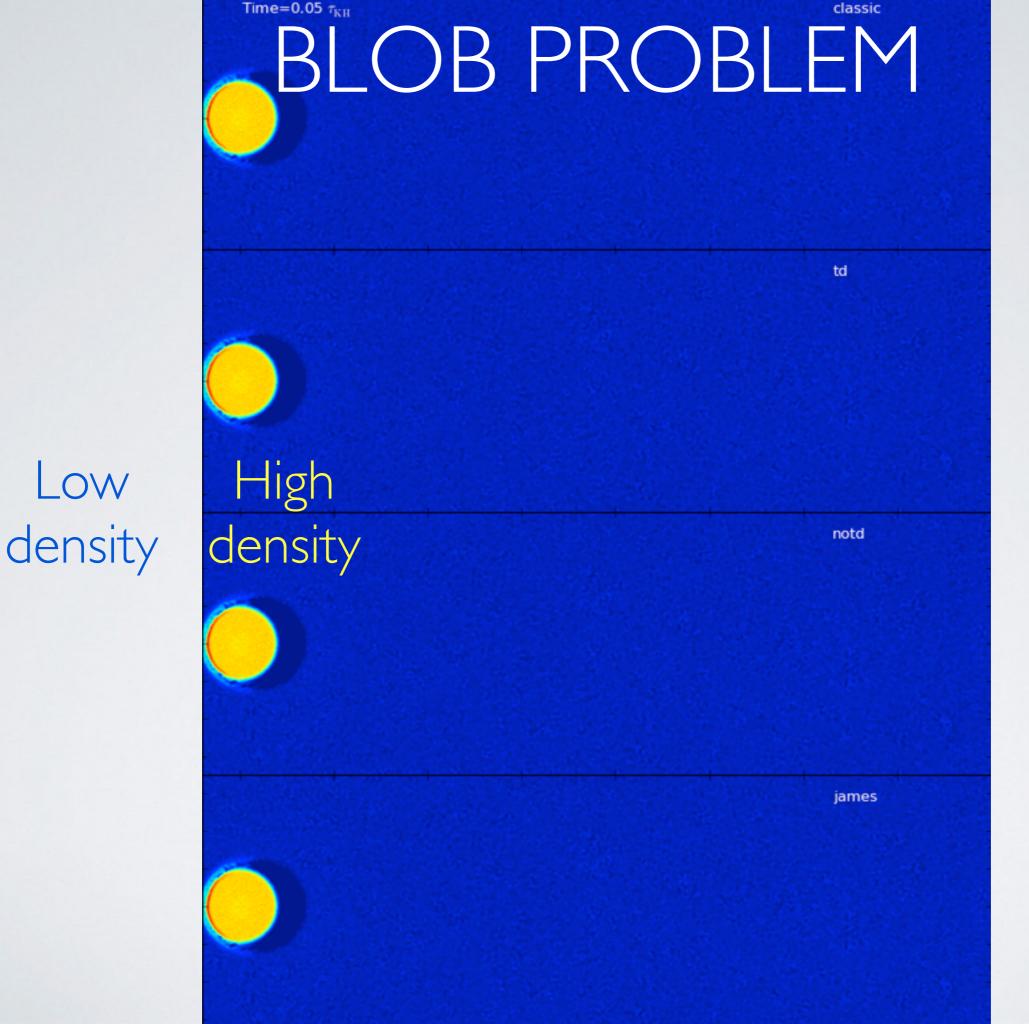
- Grid:
 - No "Galilean invariance" ⇒ moving changes solution
 - Grid imprints itself on solution
- SPH:
 - Does not resolve shocks
 - Does not mix without encouragement: blob problem

BLOB PROBLEM

10⁷ particles inside r_{vir}

> hot gas unstably cools





Low

old version

newest version

MOVING MESH Arepo

GRID

Eulerian Adaptive Mesh Refinement (AMR)

PARTICLES

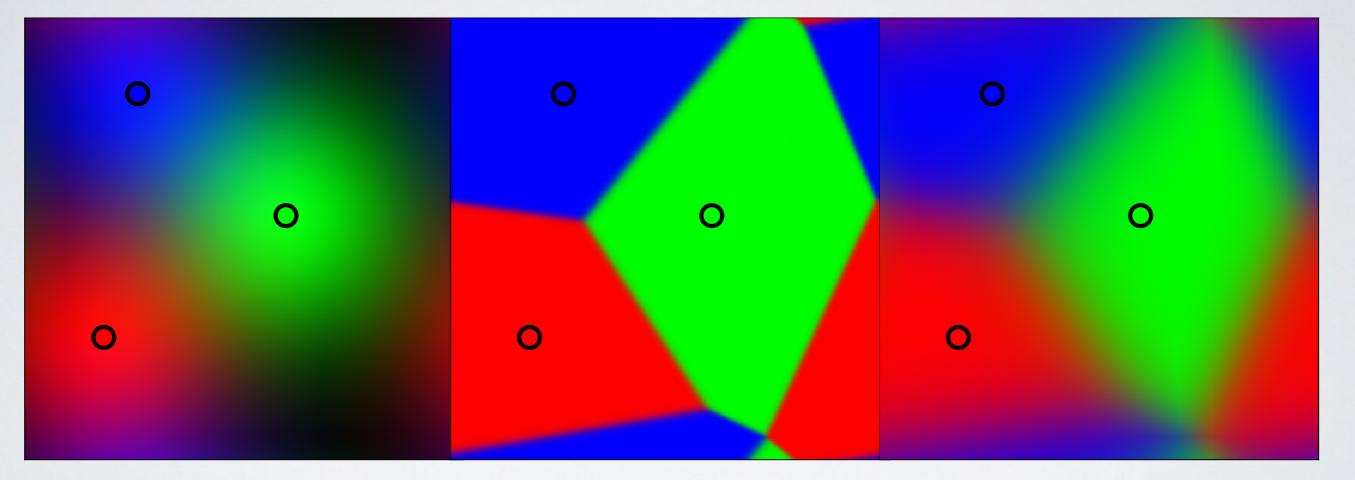
Lagrangian Smoothed Particle Hydrodynamics (SPH)

PROBLEMS WITH METHODS

- Grid:
 - No "Galilean invariance" ⇒ moving changes solution
 - Grid imprints itself on solution
- SPH:
 - Does not resolve shocks
 - Does not mix without encouragement: blob problem
- Moving Mesh:
 - Inaccuracies from solving equations on irregular cells

DIVIDINGTHEVOLUME

SPH AREPO Gizmo

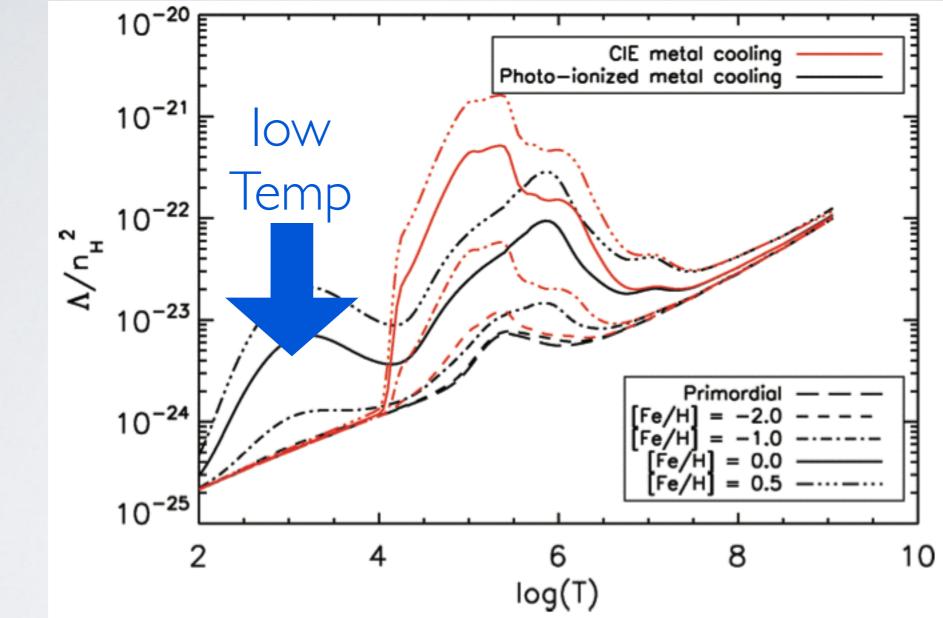


http://www.tapir.caltech.edu/~phopkins/Site/GIZMO.html http://www.tapir.caltech.edu/~phopkins/Site/GIZMO_files/gizmo.pdf

GALAXY FORMATION INGREDIENTS

- Hydrodynamics
- Radiative gas cooling
- Star Formation
- Stellar Feedback

GAS COOLING CURVE

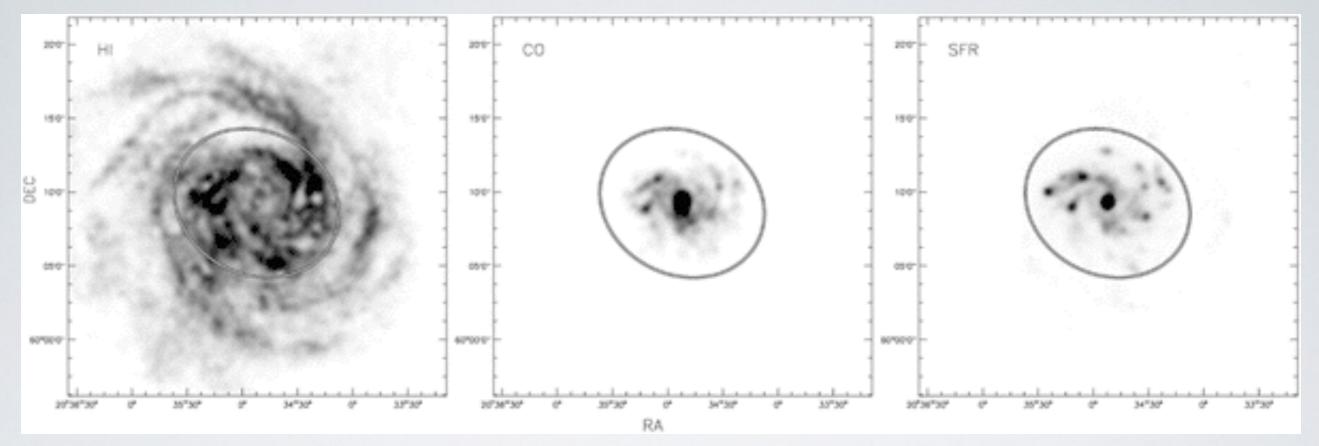


optically thin approximation: calculating radiative transfer is expensive!

GALAXY FORMATION INGREDIENTS

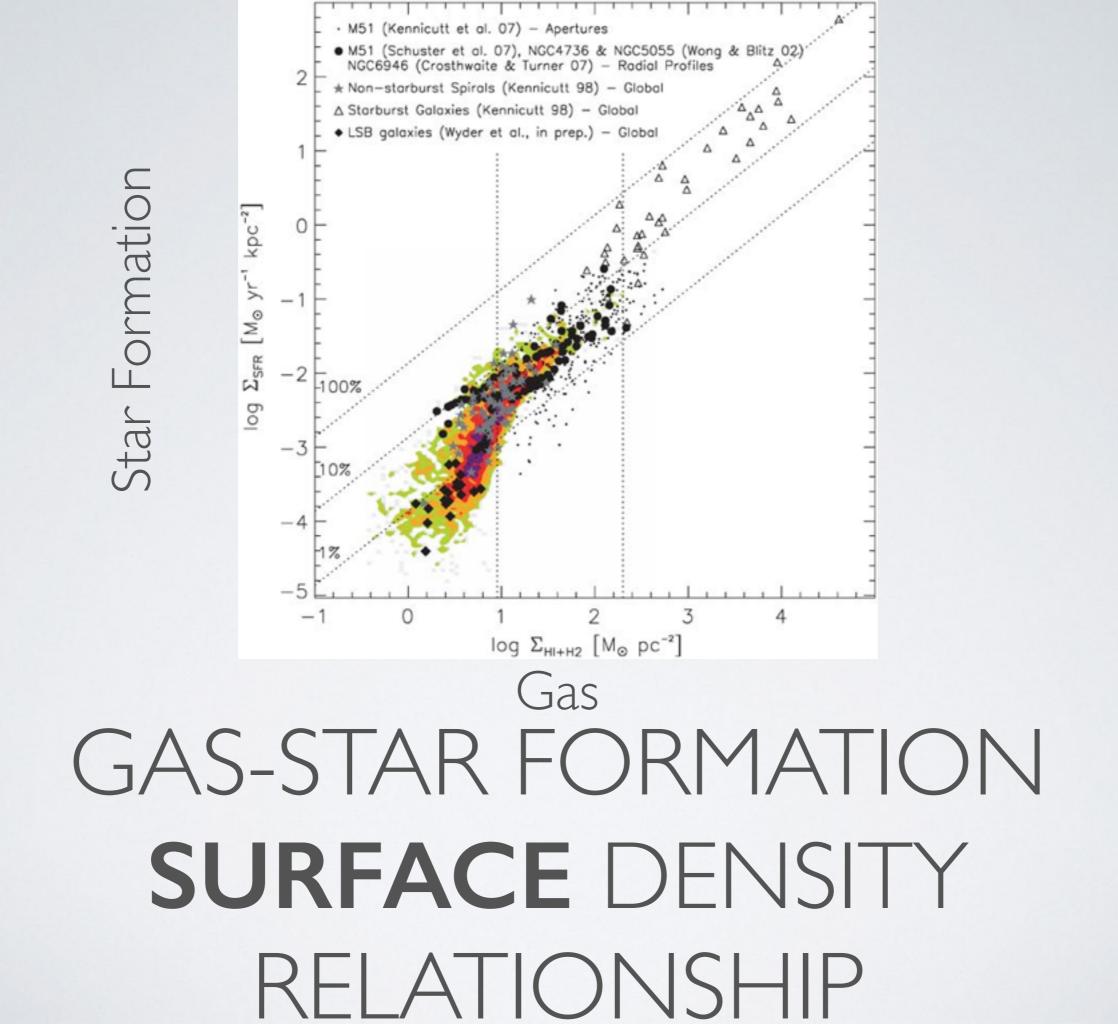
- Hydrodynamics
- Radiative gas cooling
- Star Formation
- Stellar Feedback

GAS-STAR FORMATION SURFACE DENSITY RELATIONSHIP

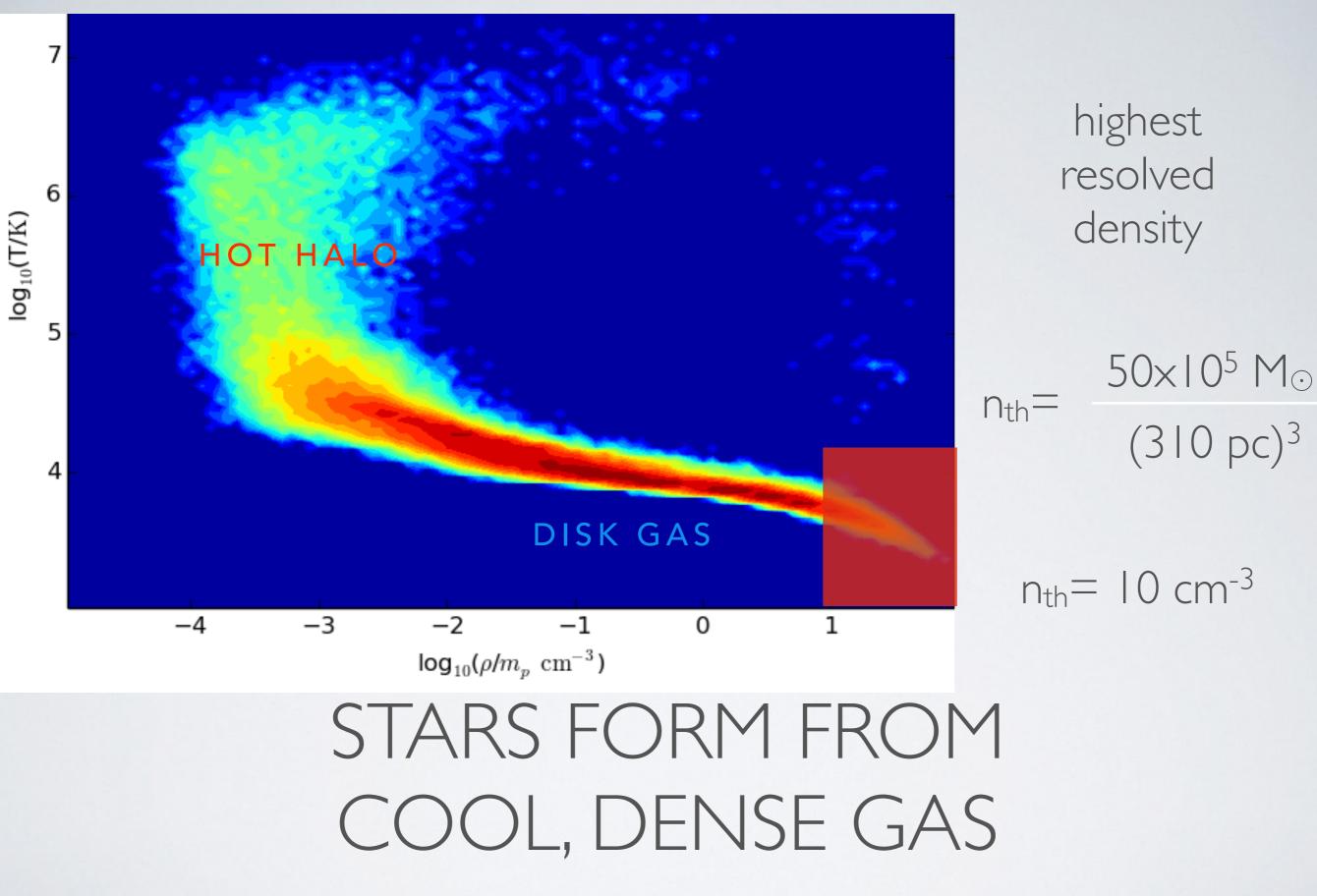


Molecular Gas

Star Formation



 $\Delta M_{\star} = C^{\star} \frac{M_{gas}}{t_{dyn}}$ $\frac{t_{dyn}}{\Delta \varrho \star} \sim \overline{\sqrt{G\varrho}}$ $\frac{\Delta \varrho \star}{\Delta t} = c^{\star} \varrho_{gas}^{1.5} c^{\star} \sim 2\%$ STAR FORMATION IN SIMULATION



 $T_{max} = 15000 \text{ K}; n_{min} = 10 \text{ cm}-3 \text{ (resolved density)}$ Inherit kinematics and chemistry from parent gas

HOW DOESTHAT WORK?

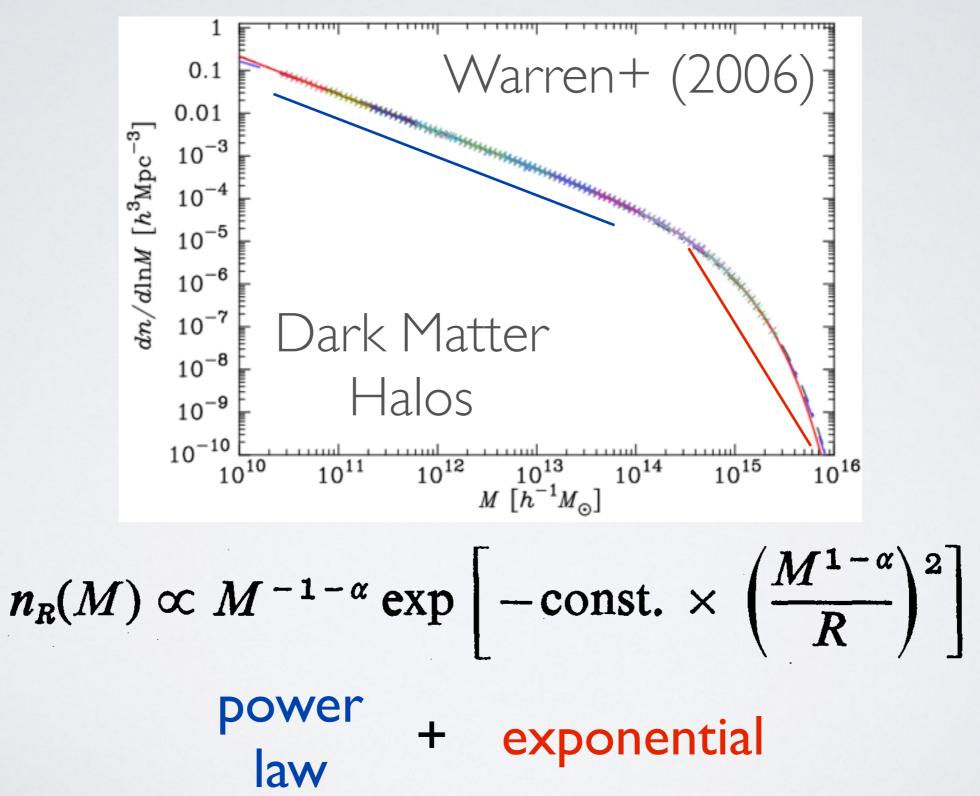
0.117 Gyr

Not well: Massive cooling instabilities lead to many unstable clumps

HOW EFFICIENT IS STAR FORMATION IN OBSERVED GALAXIES?

CONNECTING SIMULATIONS TO OBSERVATIONS

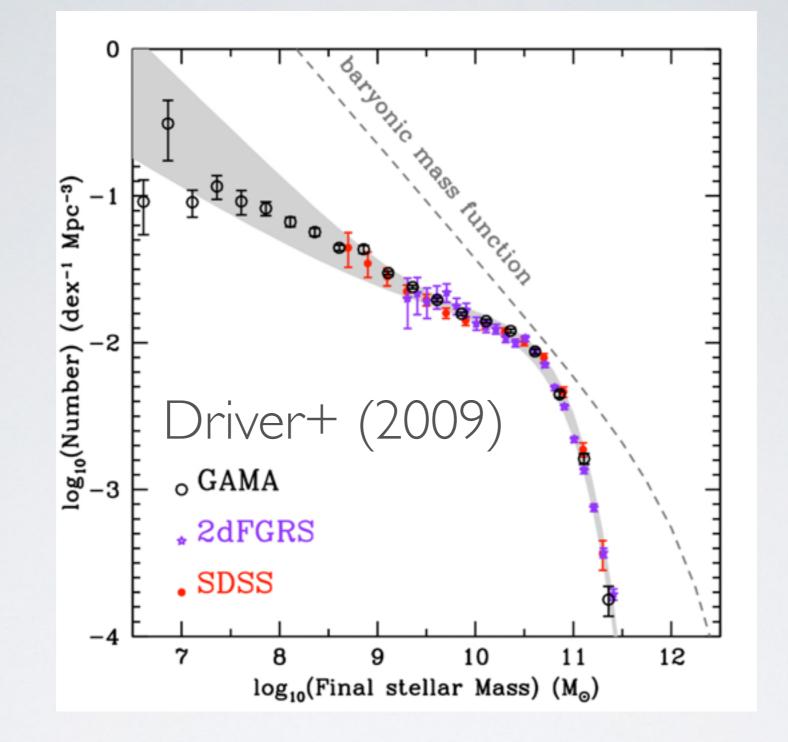
MASS FUNCTION



Sloan Digital Sky Survey

Miguel A Aragon (JHU), Mark Subbarao (Adler P.), Alex Szalay (JHU)

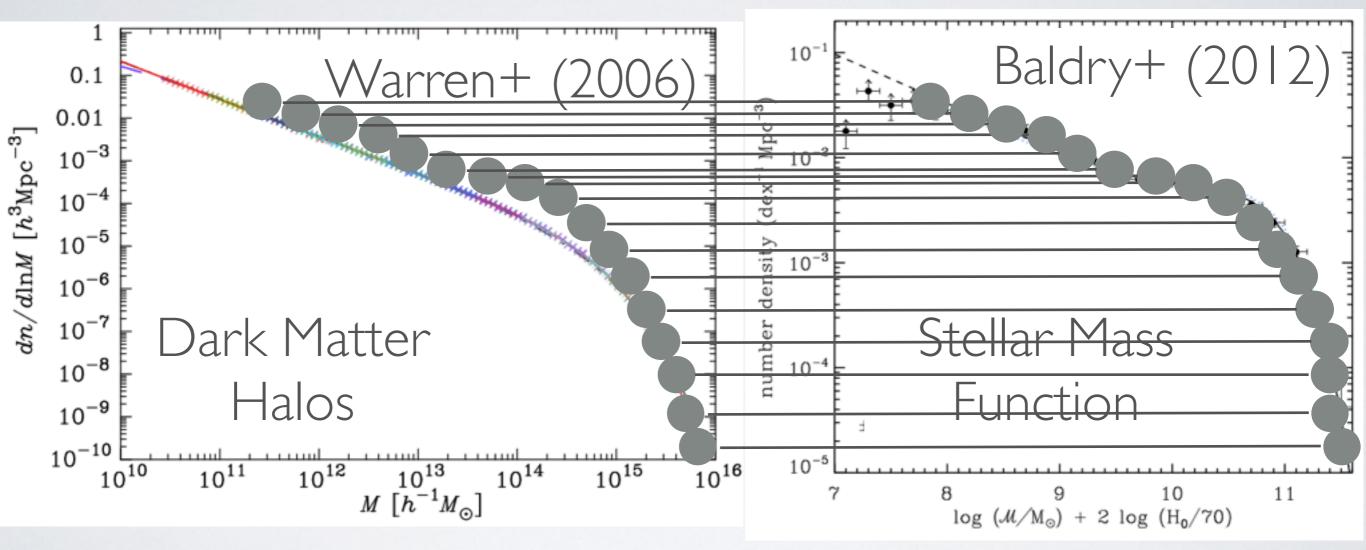
SLOAN DIGITAL SKY SURVEY



STELLAR MASS FUNCTION

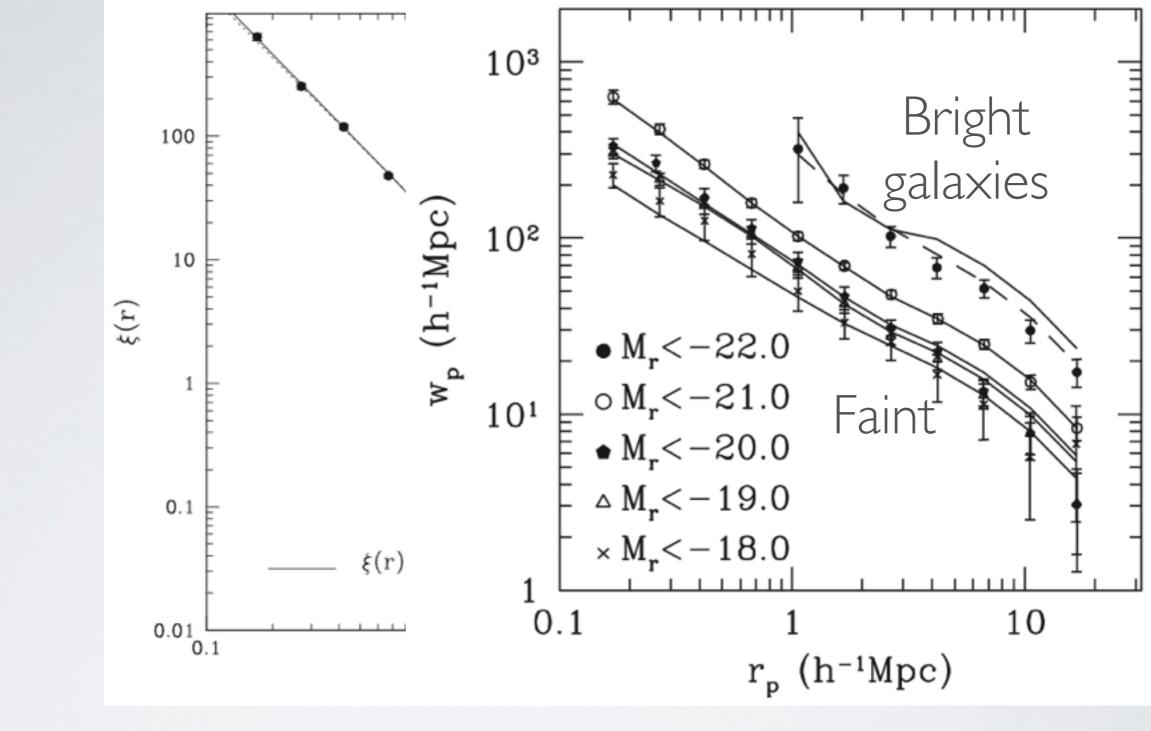
Iuminosity translated to stellar mass Different shape from halo mass function!

MASS VS LIGHT Put brightest galaxy into most massive DM halo

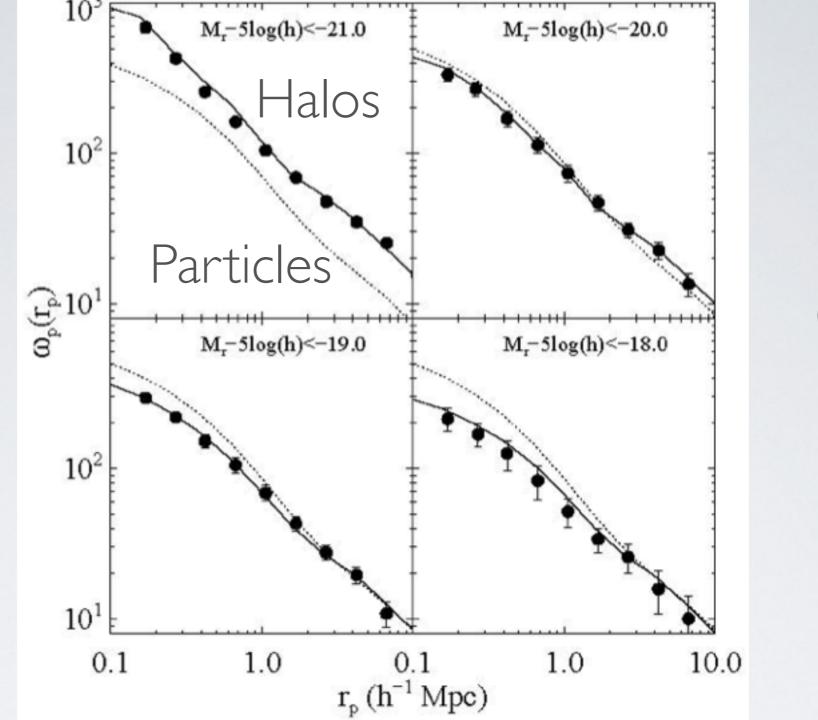


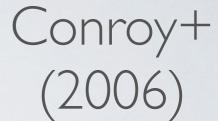
Abundance matching How do we test? Clustering

CLUSTERING



CORRELATION FUNCTION



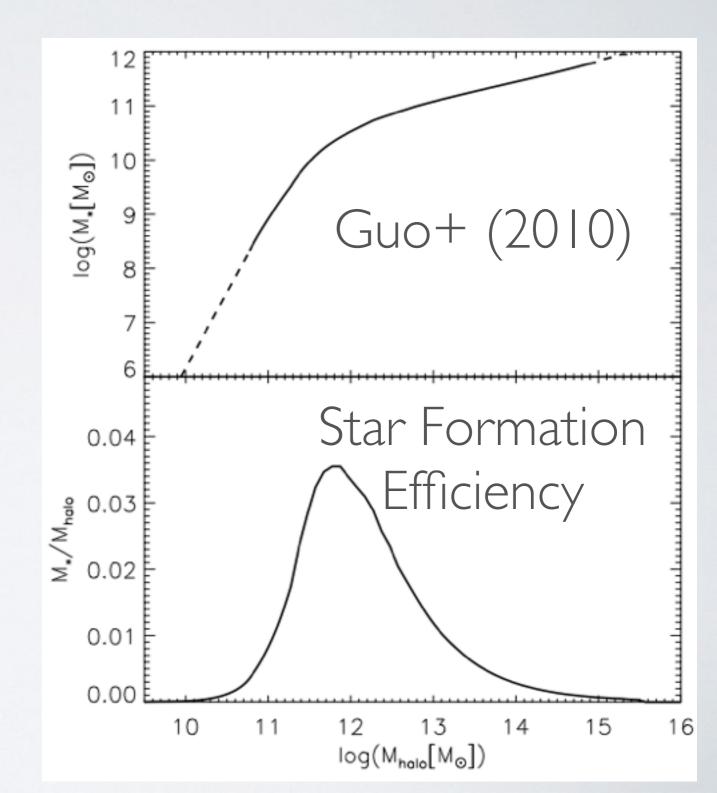


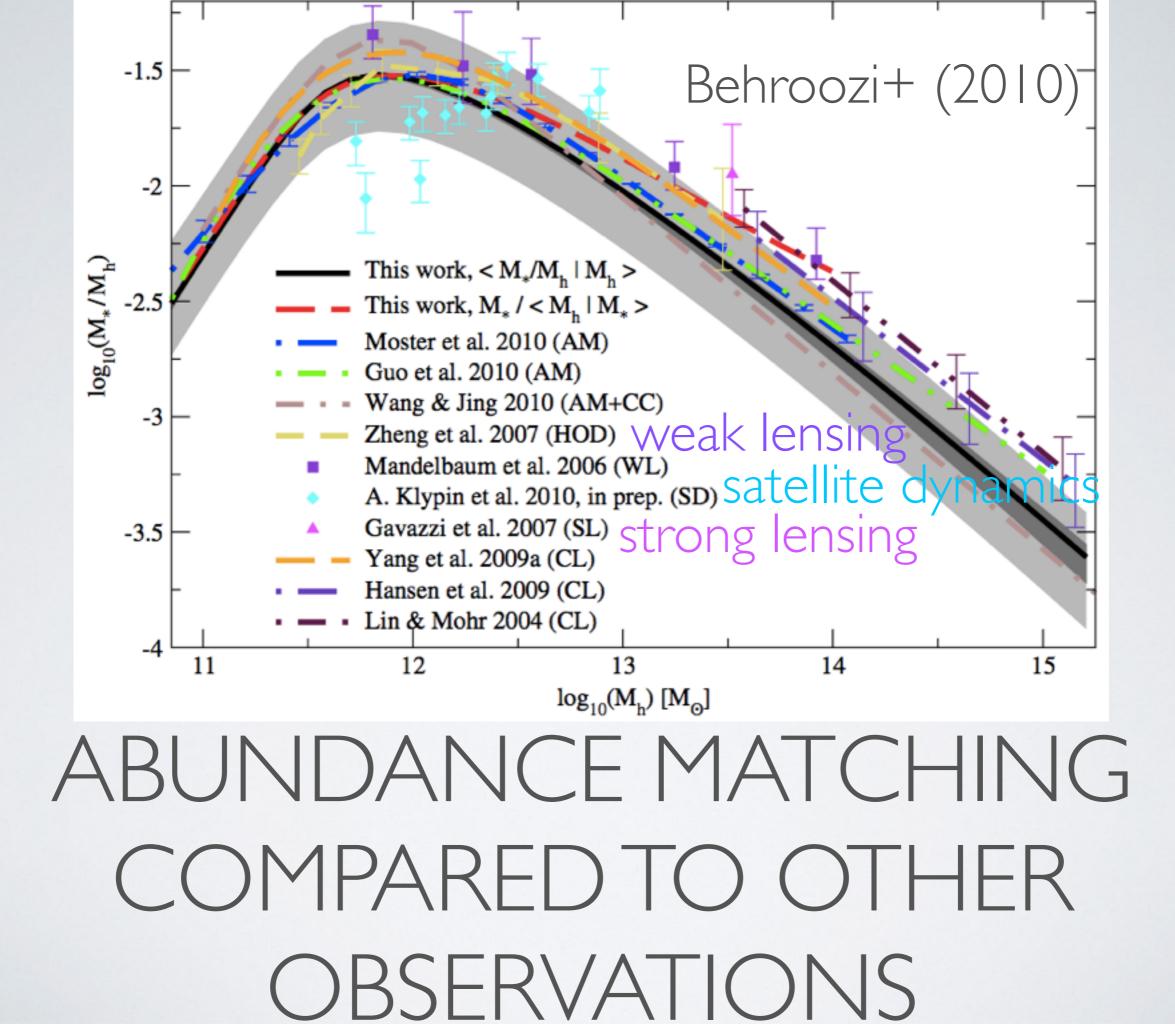
ABUNDANCE MATCHING

Clustering matches well!

ABUNDANCE MATCHING

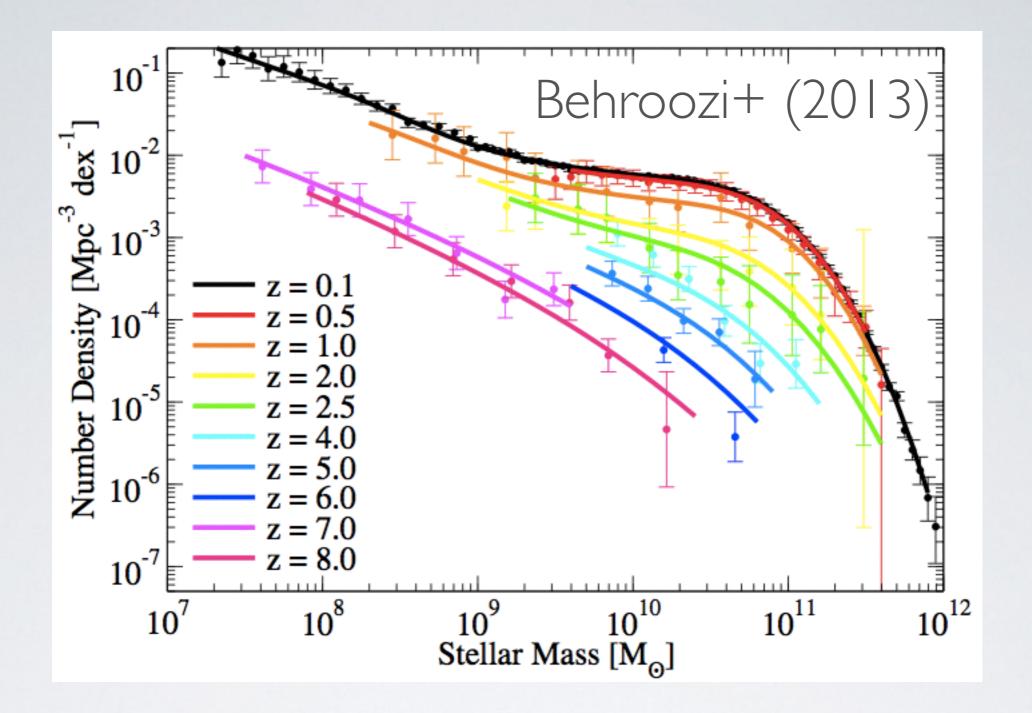
- Star formation is low efficiency at all masses (10-20% of baryons at peak: MW mass)
- Efficiency drops to low and high masses



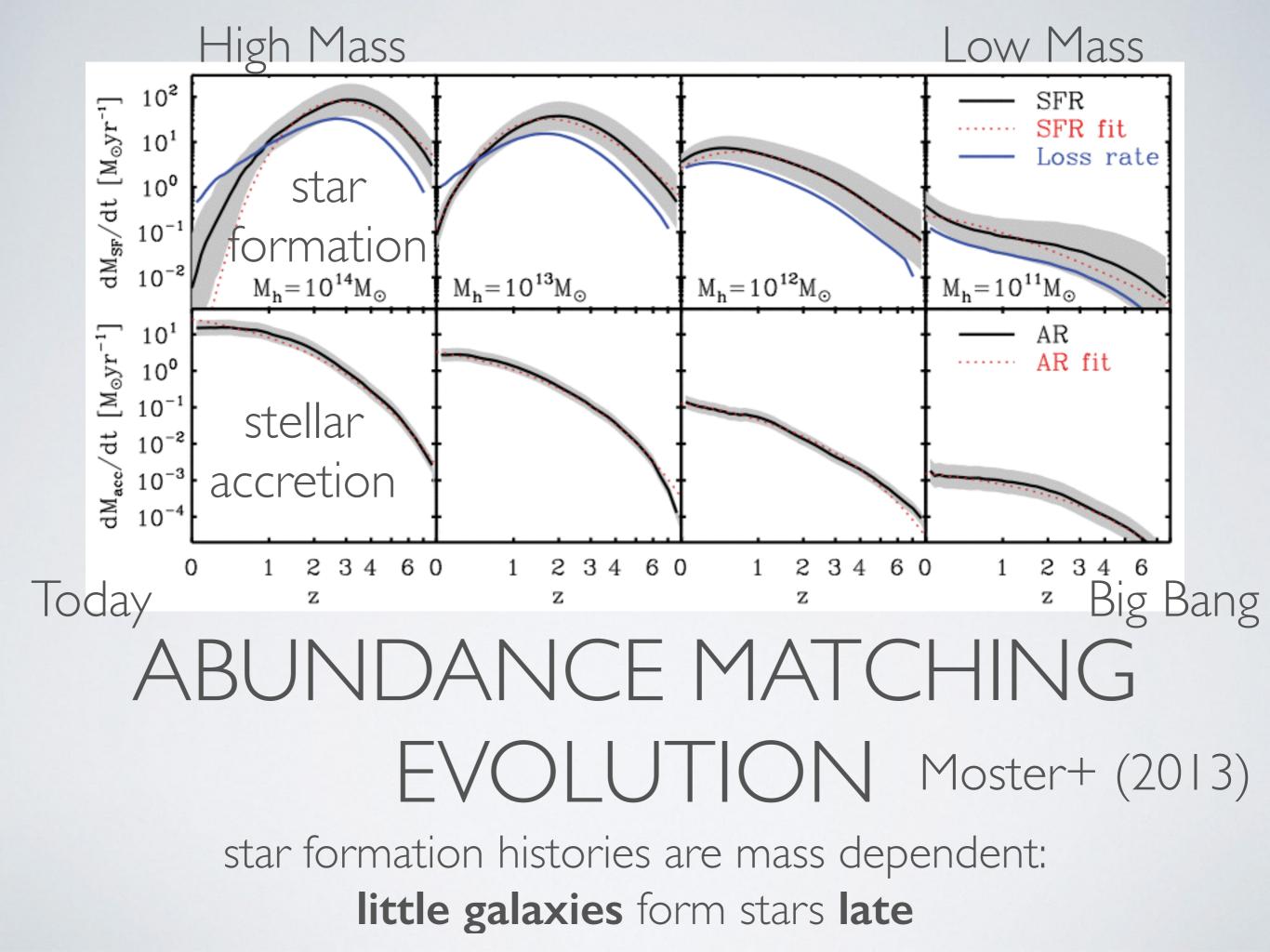


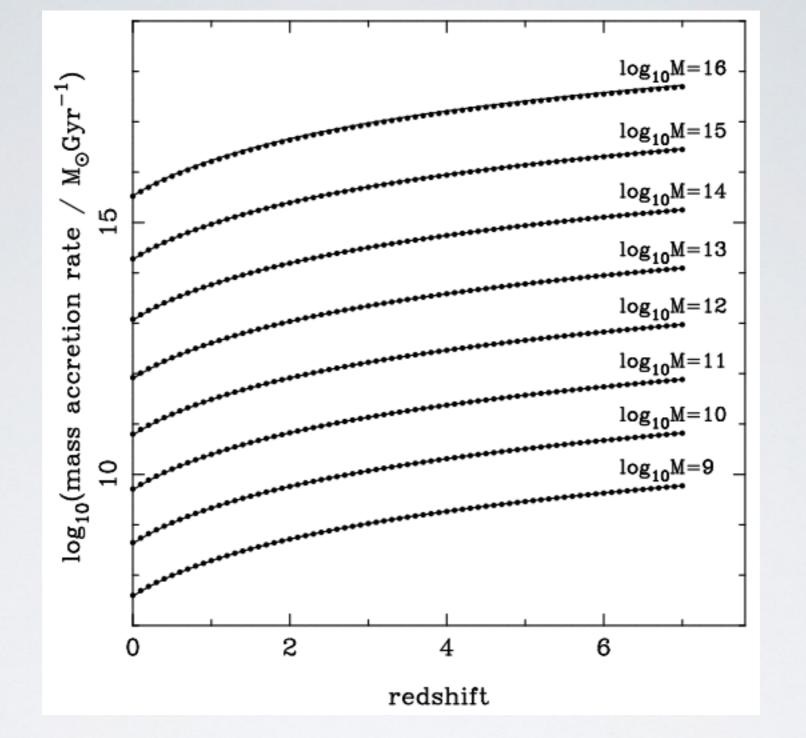
Hubble Ultra Deep Field HST WFC3 IR z = 0-10

> LOOKING BACKTHROUGH TIME



ABUNDANCE MATCHING EVOLUTION Observed Luminosity Function evolution







DARK MATTER ACCRETION

is **not** mass dependent in standard cosmology

TAKE AWAY

- In real galaxies, star formation is inefficient
- When stars forms depends on halo mass
- Star formation history does not follow dark matter accretion history

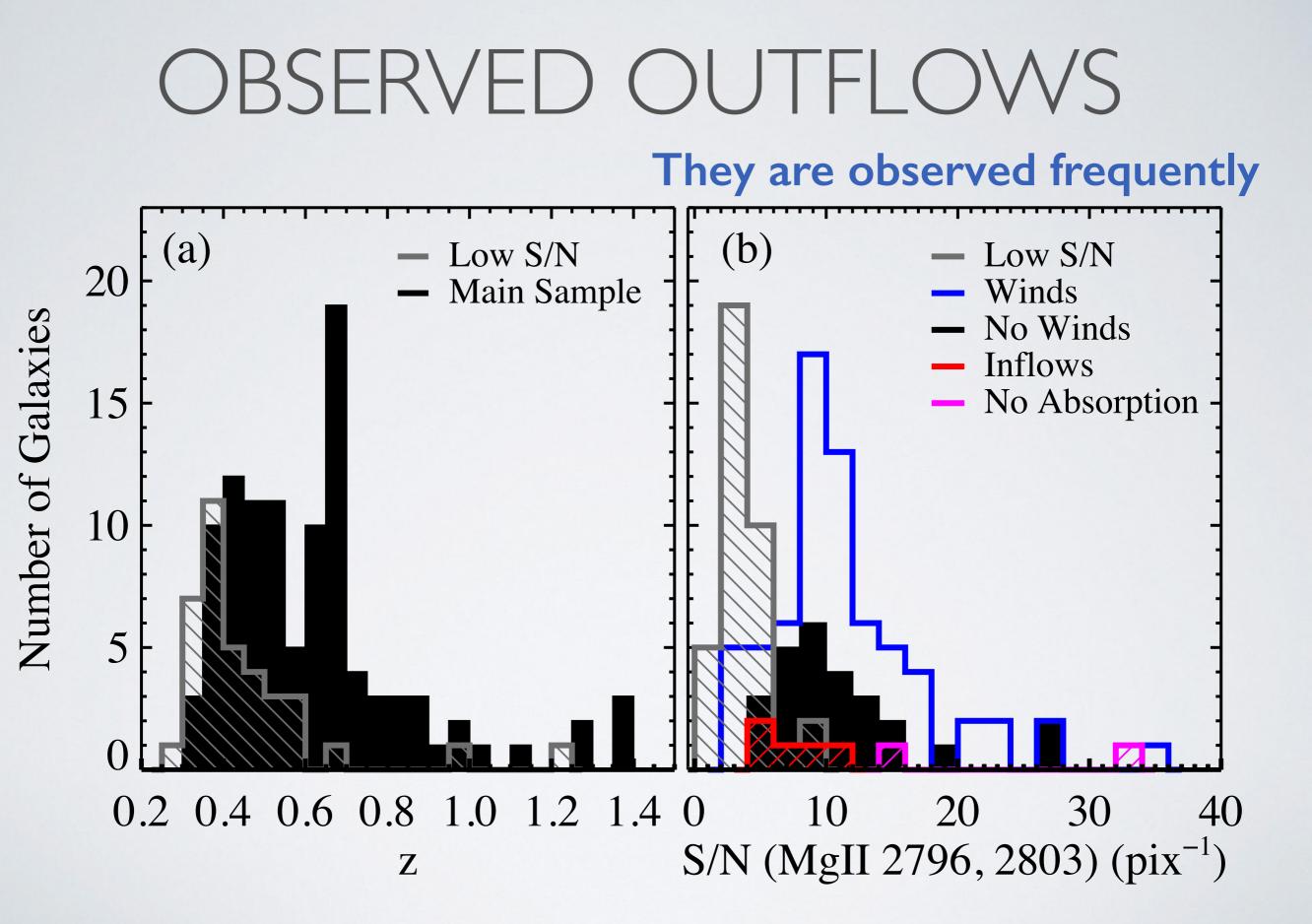
HOW TO LIMIT STAR FORMATION?

- You've got gas cooling into galaxy disk
- Two ways to stop it:
 - Stop gas from cooling so quickly
 - Blast gas away after it forms stars

OBSERVED OUTFLOWS

M82: the poster child for outflows





GALAXY FORMATION INGREDIENTS

- Hydrodynamics
- Radiative gas cooling
- Star Formation
- Stellar Feedback

HOW DO WE MODEL STELLAR FEEDPACK?

Infrare

- Ideally, stellar feedback should do 3 things
 - Limit star formation
 - drive outflows
 - Provide turbulent pressure support in the disk

One of our particles 10⁵ M_o

100 pc



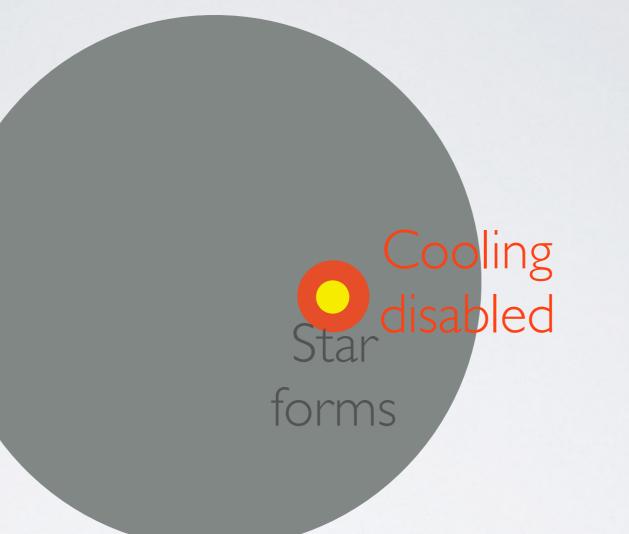
HOW DO WE MODEL STELLAR FEEDBACK?

Infra

- Problems
 - Dense gas cools fast (t_{cool} < t_{dyn})
 - Small amount of hot gas has a large dynamical impact
 - How do you drive observed outflows?
 Kinetic or Thermal Feedback

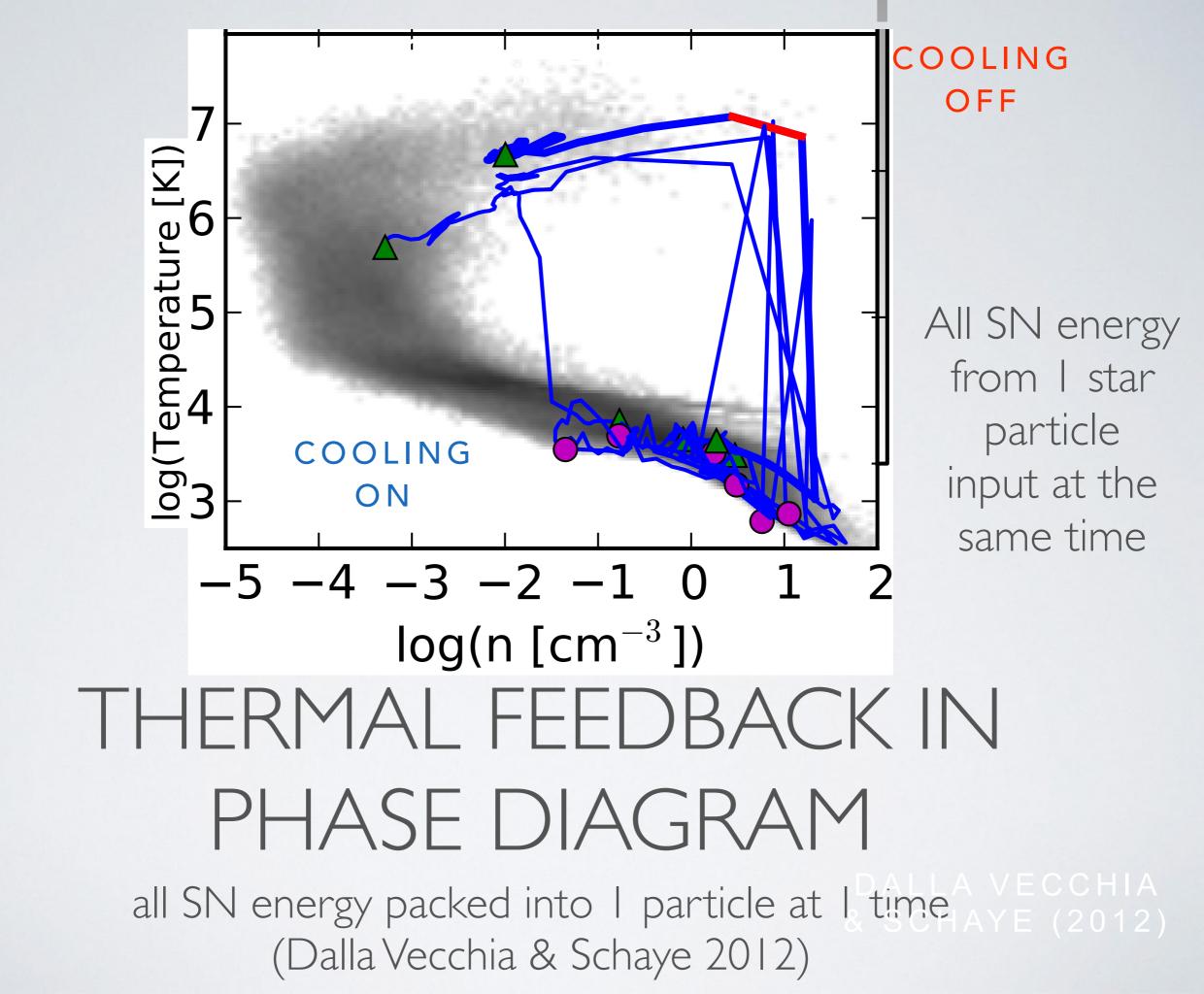
One of our particles I0⁵ M₀ I00 pc





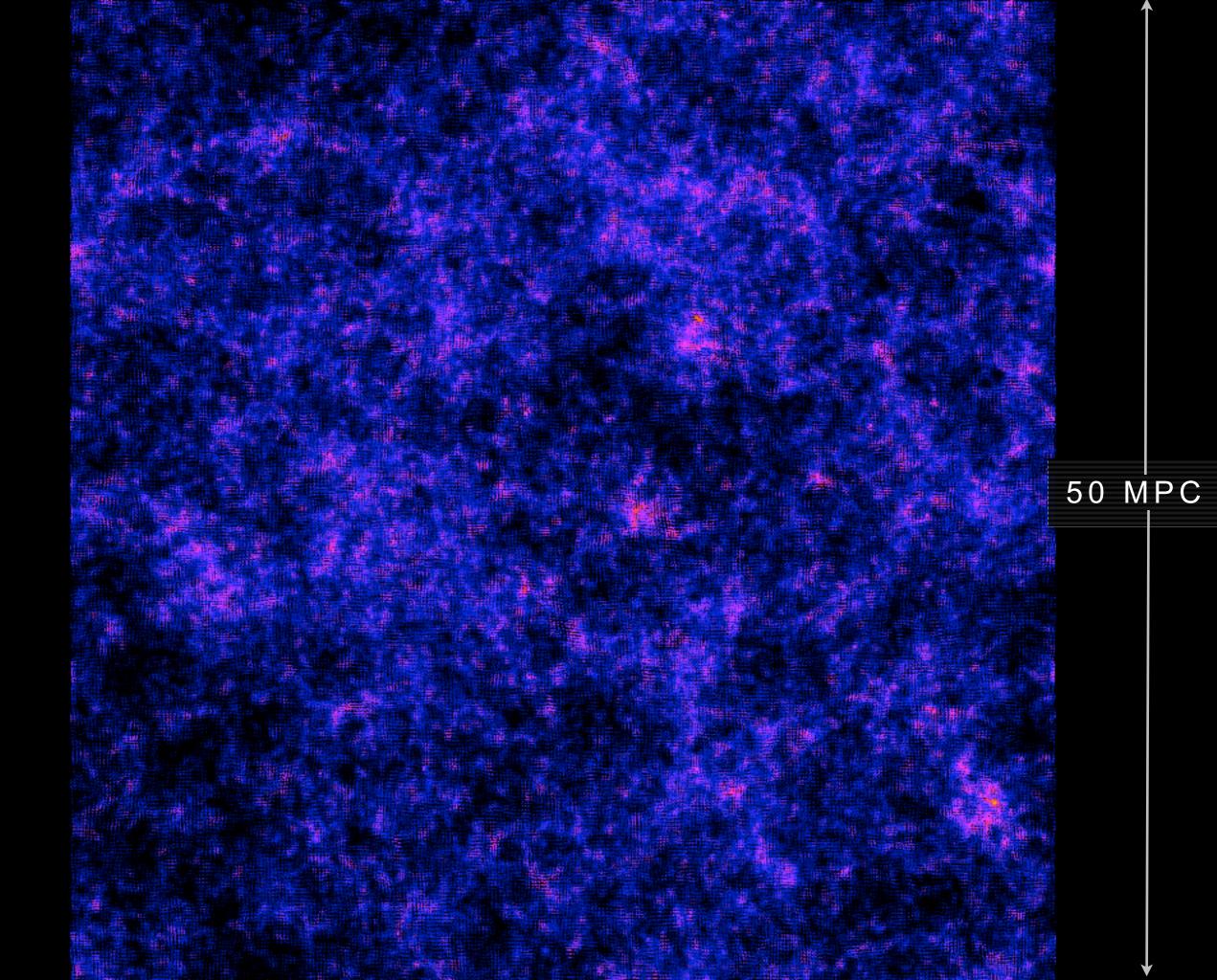
THERMAL ADIABATIC FEEDBACK

Artificially **delay cooling** while SNII explode Thermal pressure causes outflows



PUTTING HYDRODYNAMICS INTO COSMOLOGICAL SIMULATIONS

- Input Physics
 - Hydrodynamics, star formation, supernova feedback, other stellar feedback
- Run zoom simulations of Milky Way like galaxies

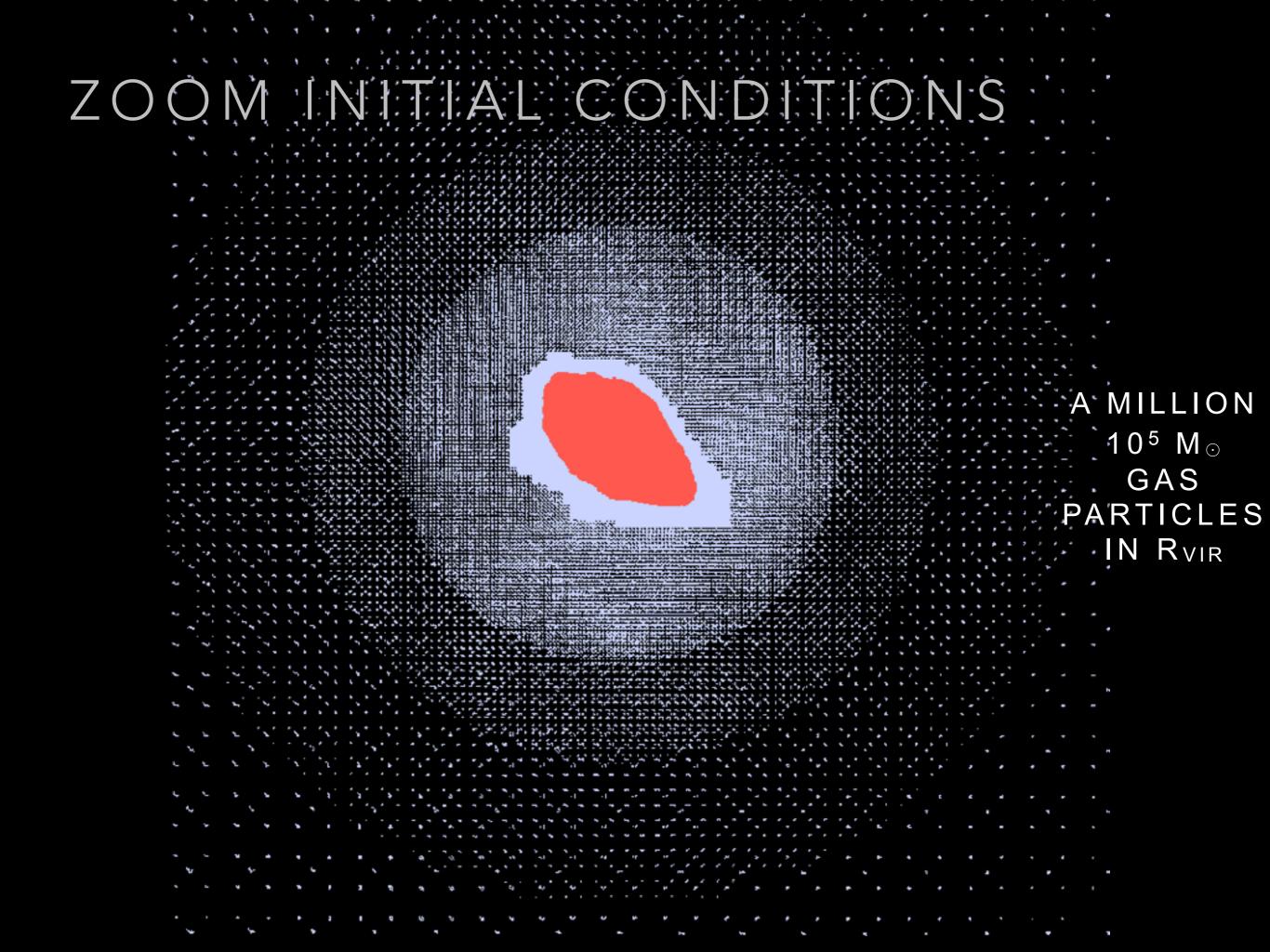


50 MPC

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DM CLES

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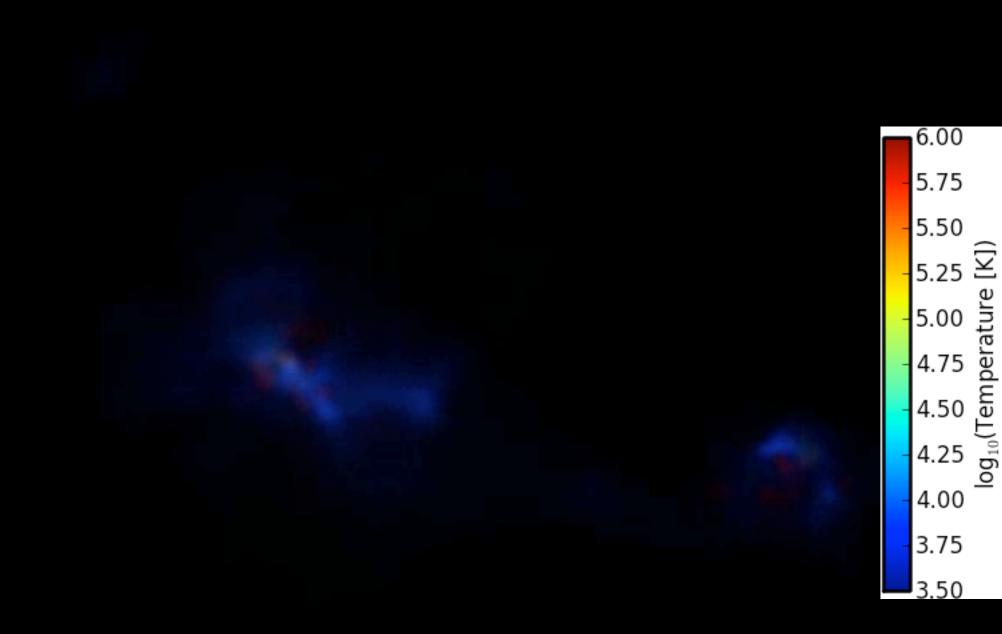




CHANGA

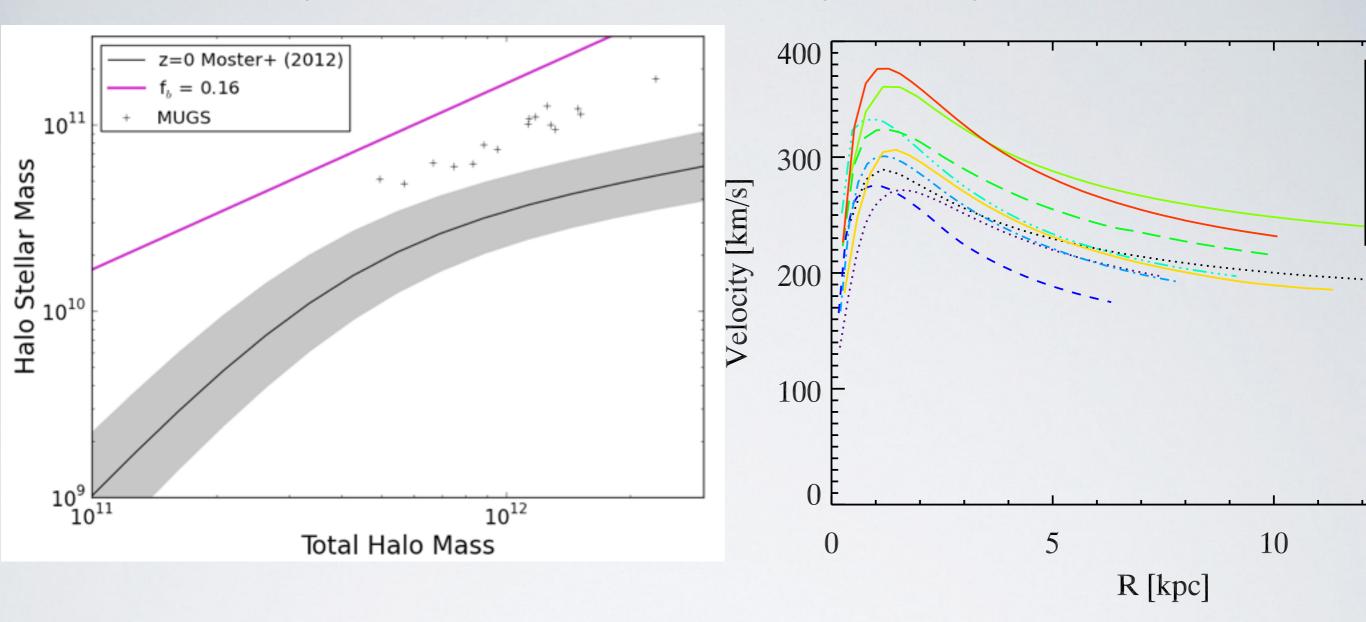
- Publicly available gravity + smoothed particle hydrodynamics solver
- Optically thin radiative gas cooling (Shen+ 2010)
- Star formation (Stinson+ 2006)
- Stellar feedback (Dalla Vecchia & Schaye 2012, Stinson+ 2013)

1.1 Gyr



Too many stars form

primarily in the center



OVERCOOLING MUGS Stinson et al (2010)

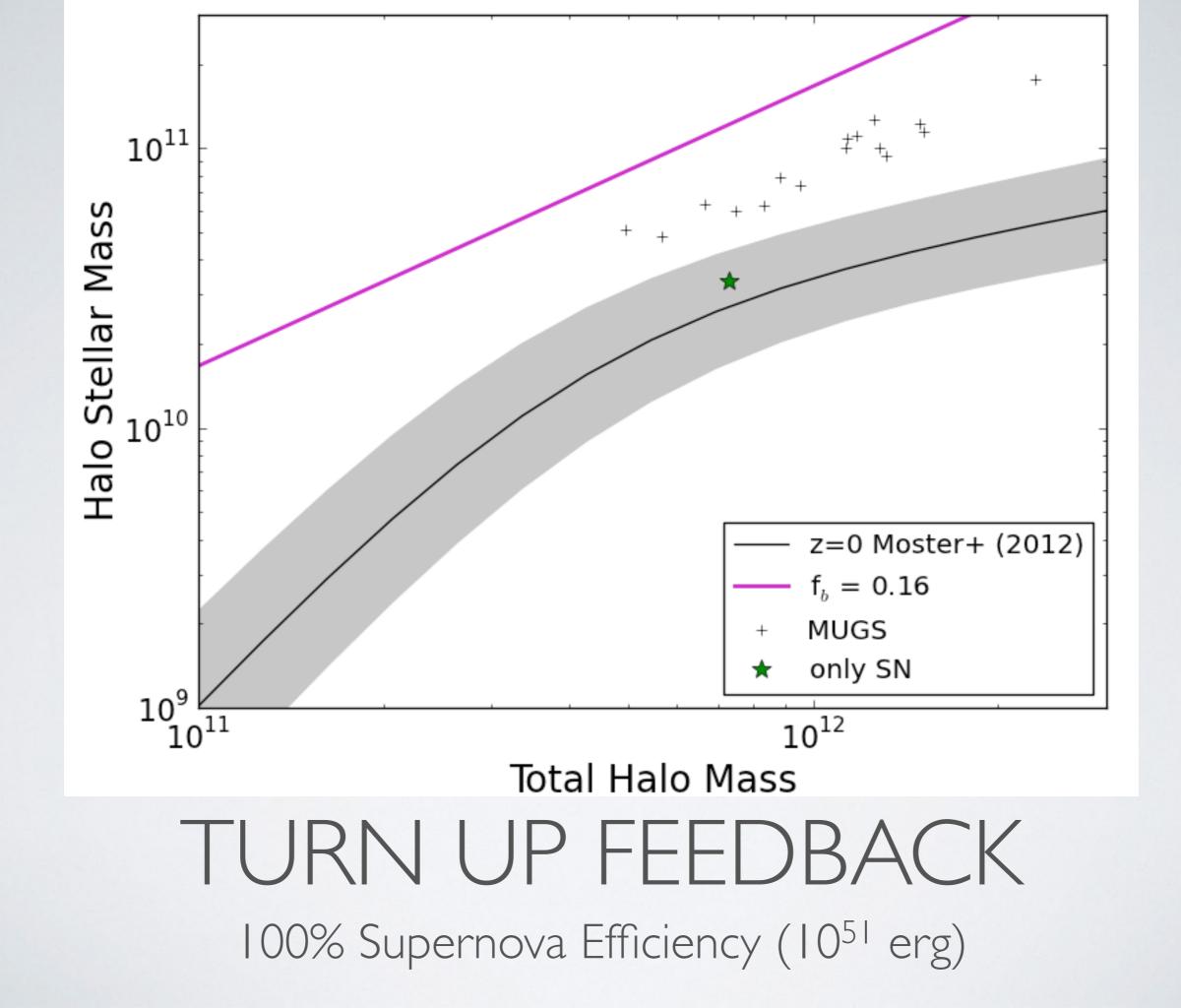
FROM MUGS TO MAGICC*

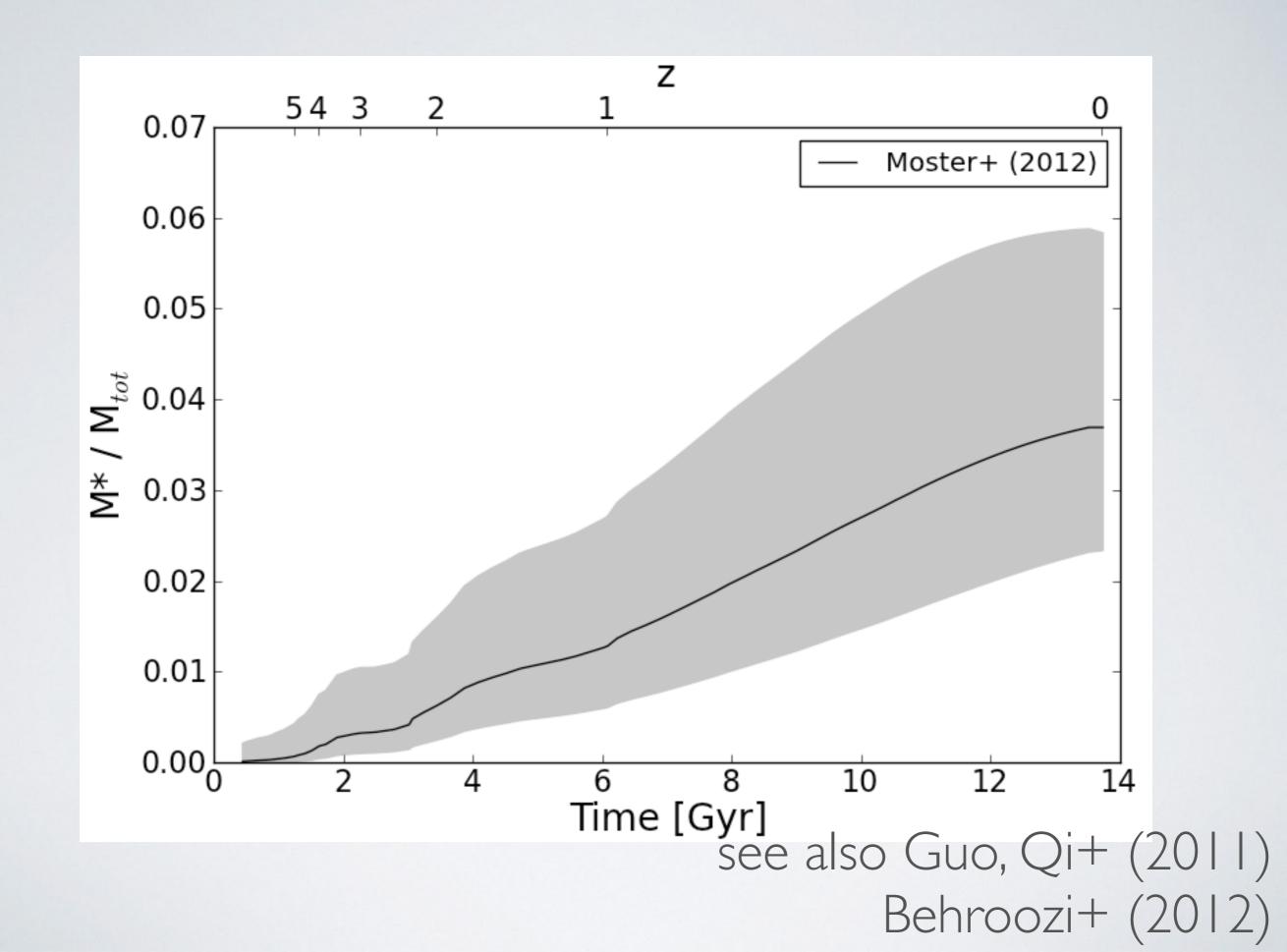
Increase SN feedback

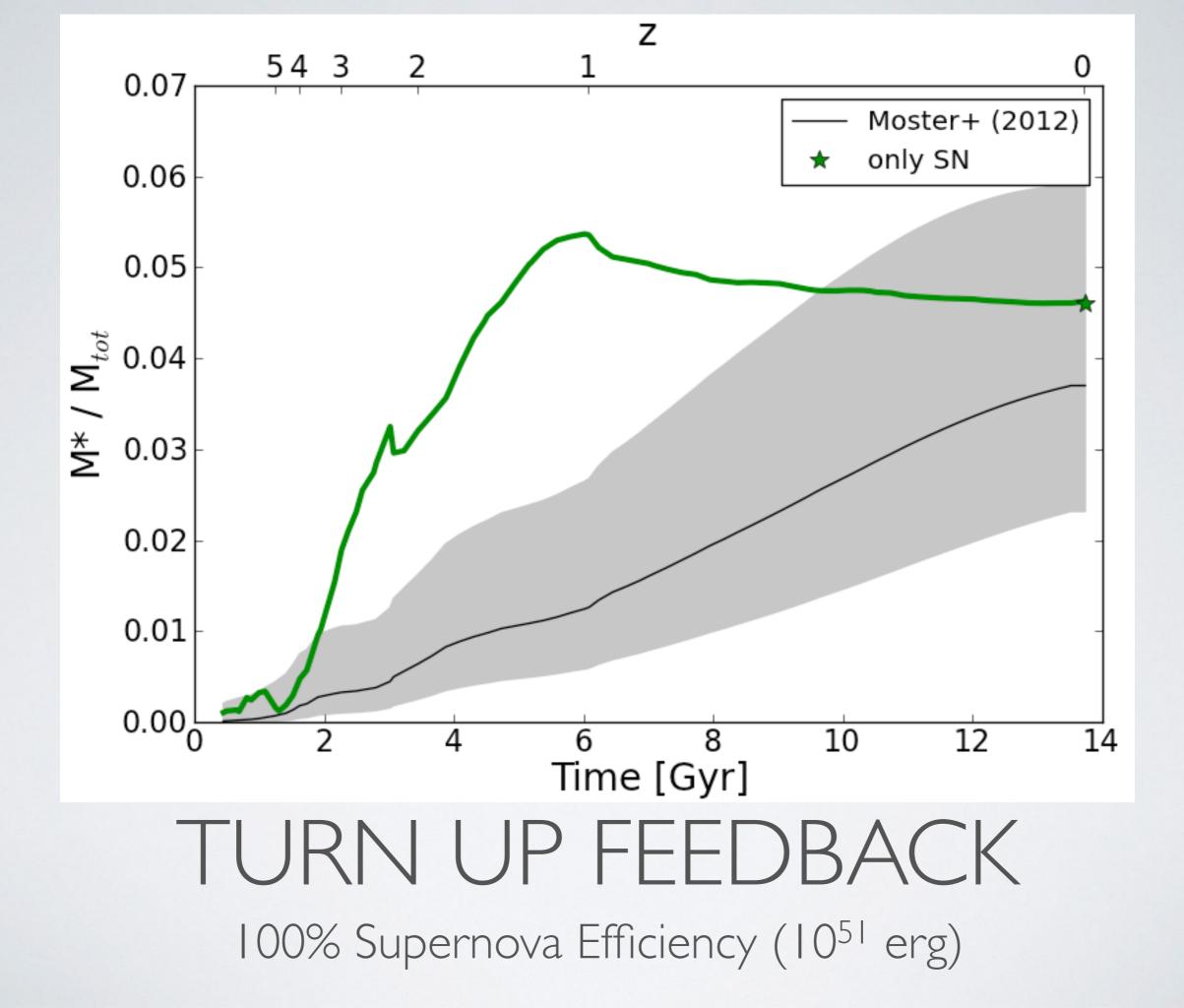
Kroupa + (1993) 10% Mass SN 20% Mass SN

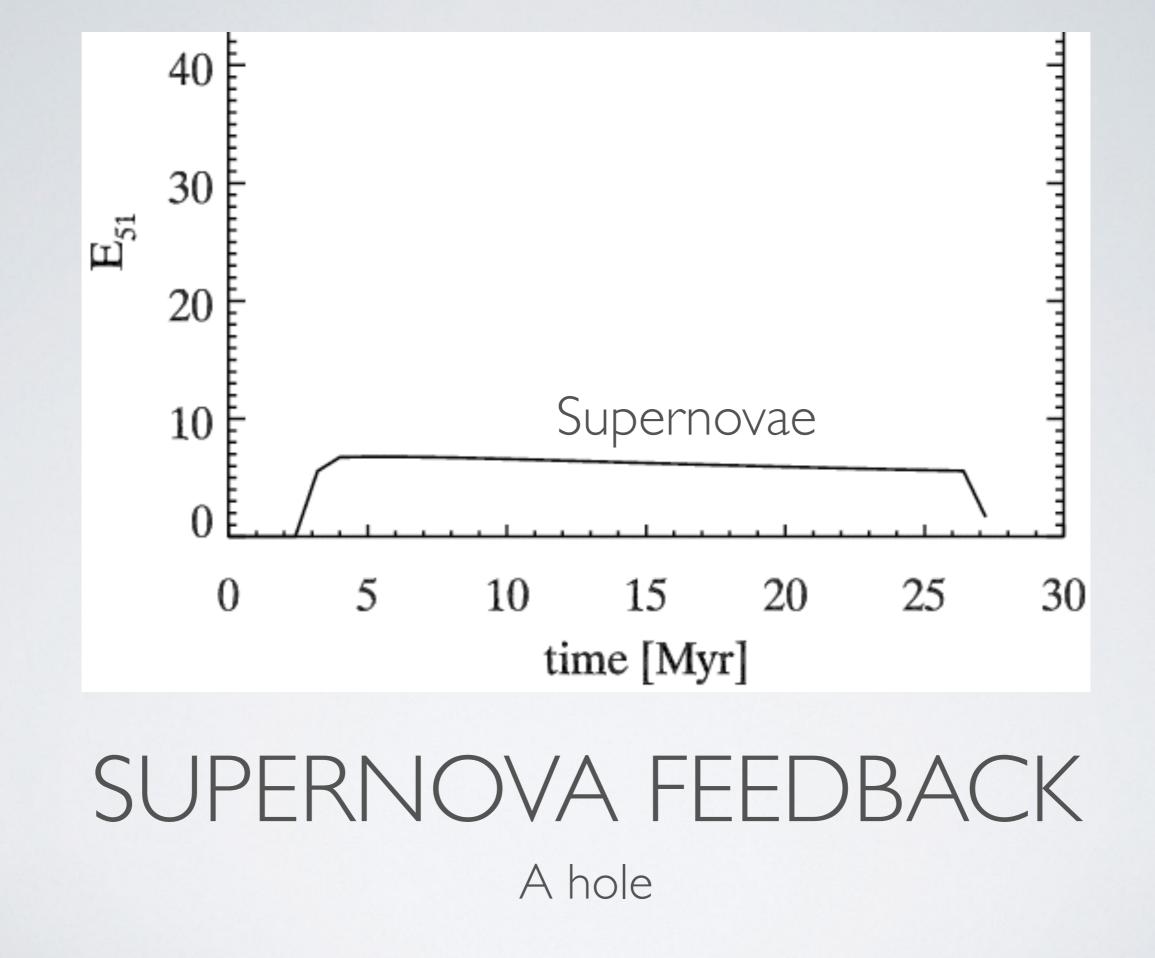
* Making Galaxies in a Cosmological Context

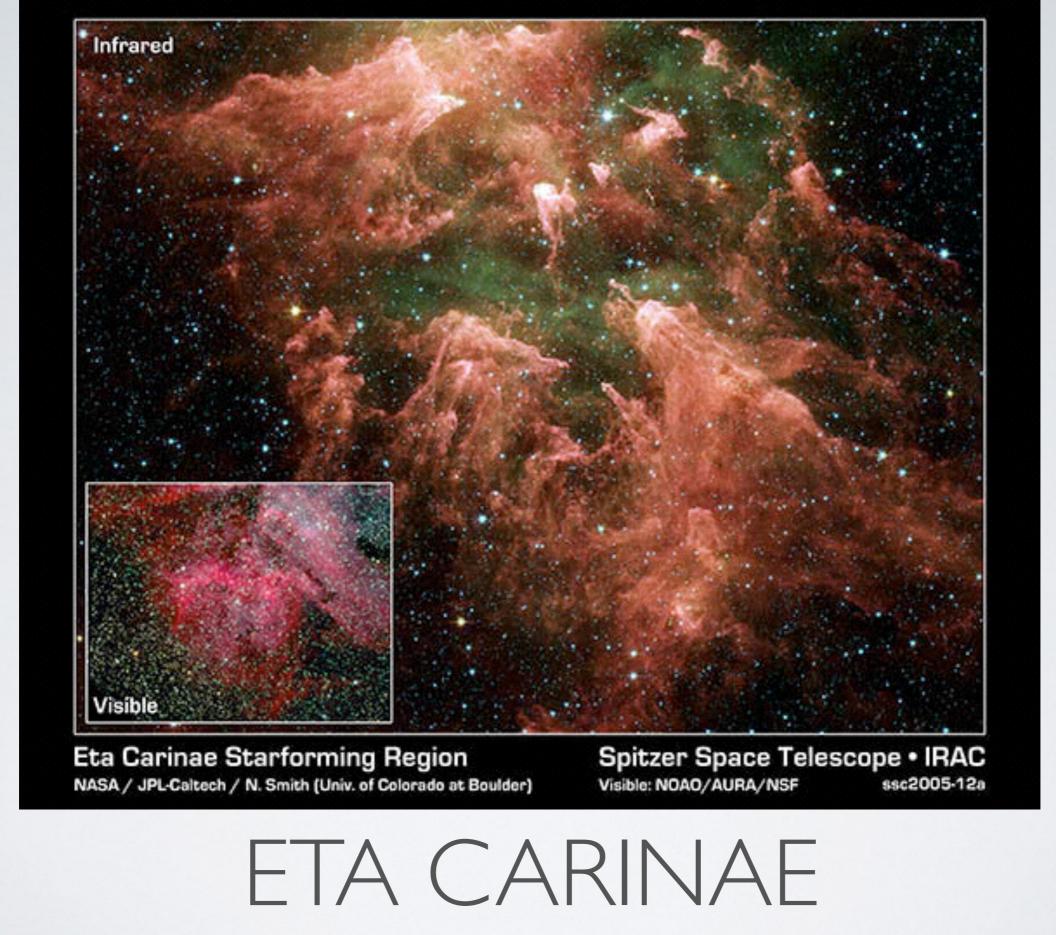
 $E_{SN} = 0.4 \times 10^{51} \text{ ergs / SN}$ $E_{SN} = 10^{51} \text{ ergs / SN}$



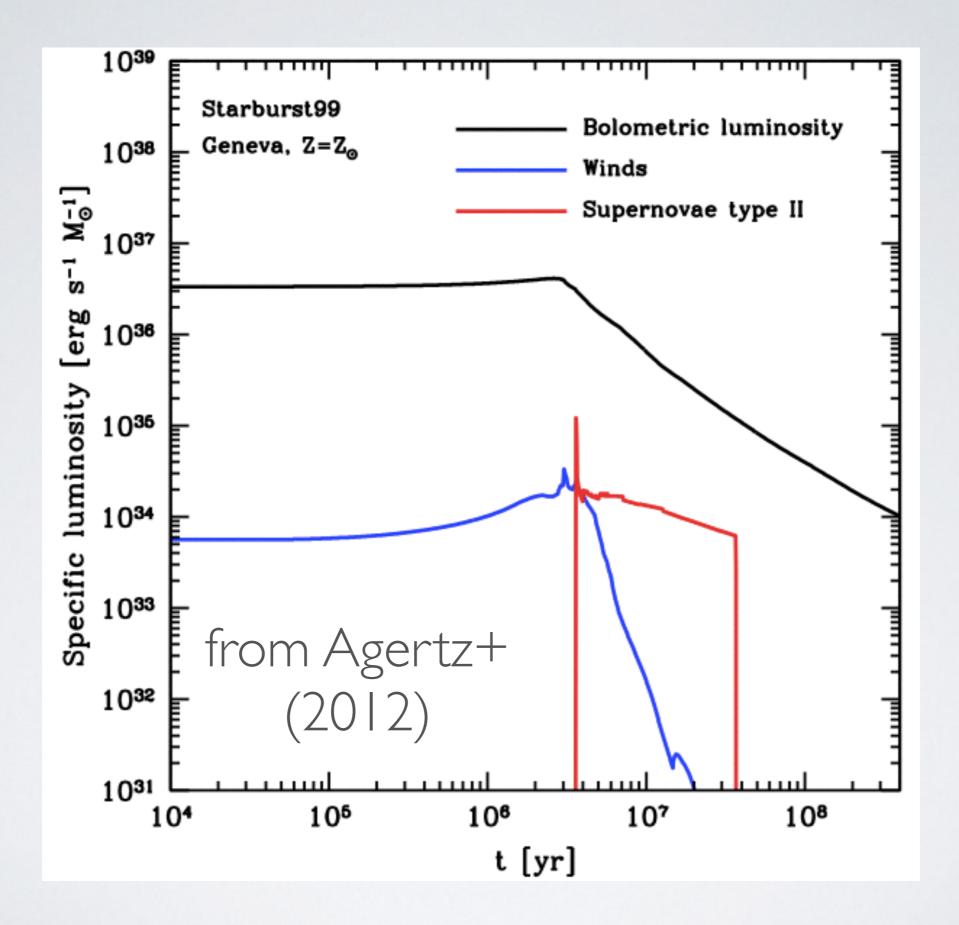


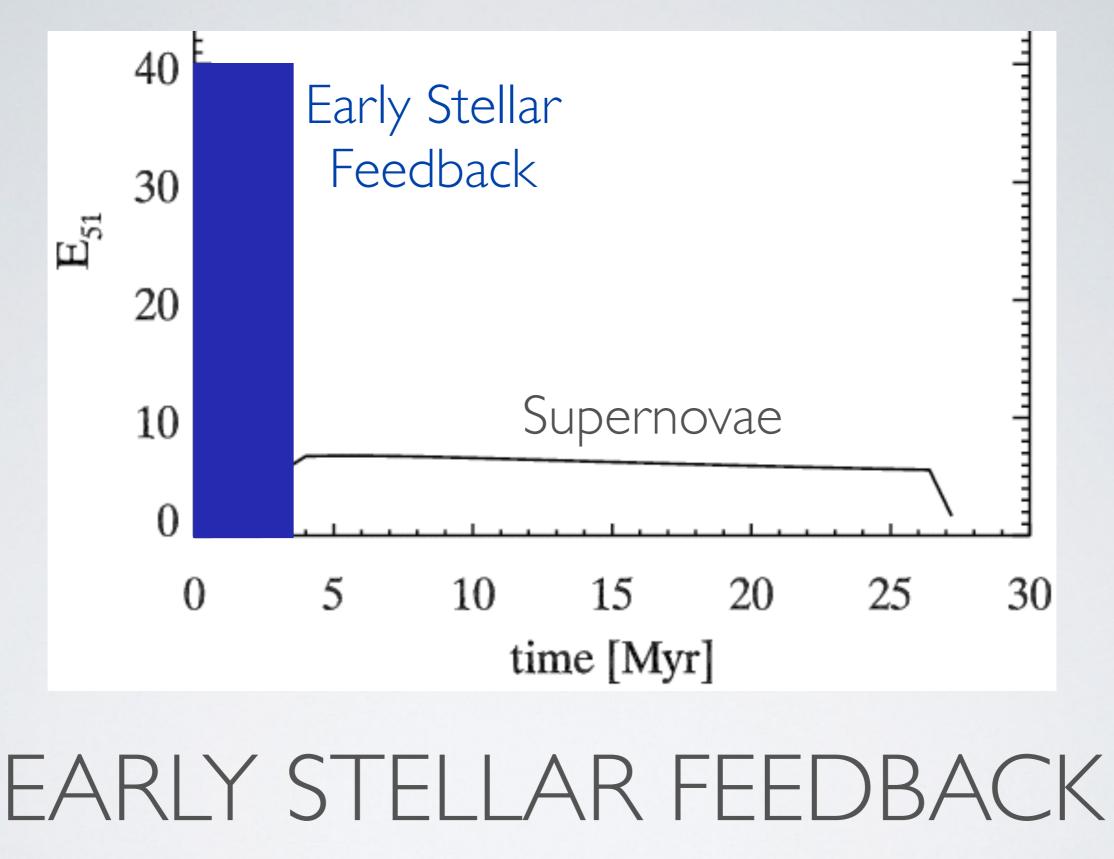




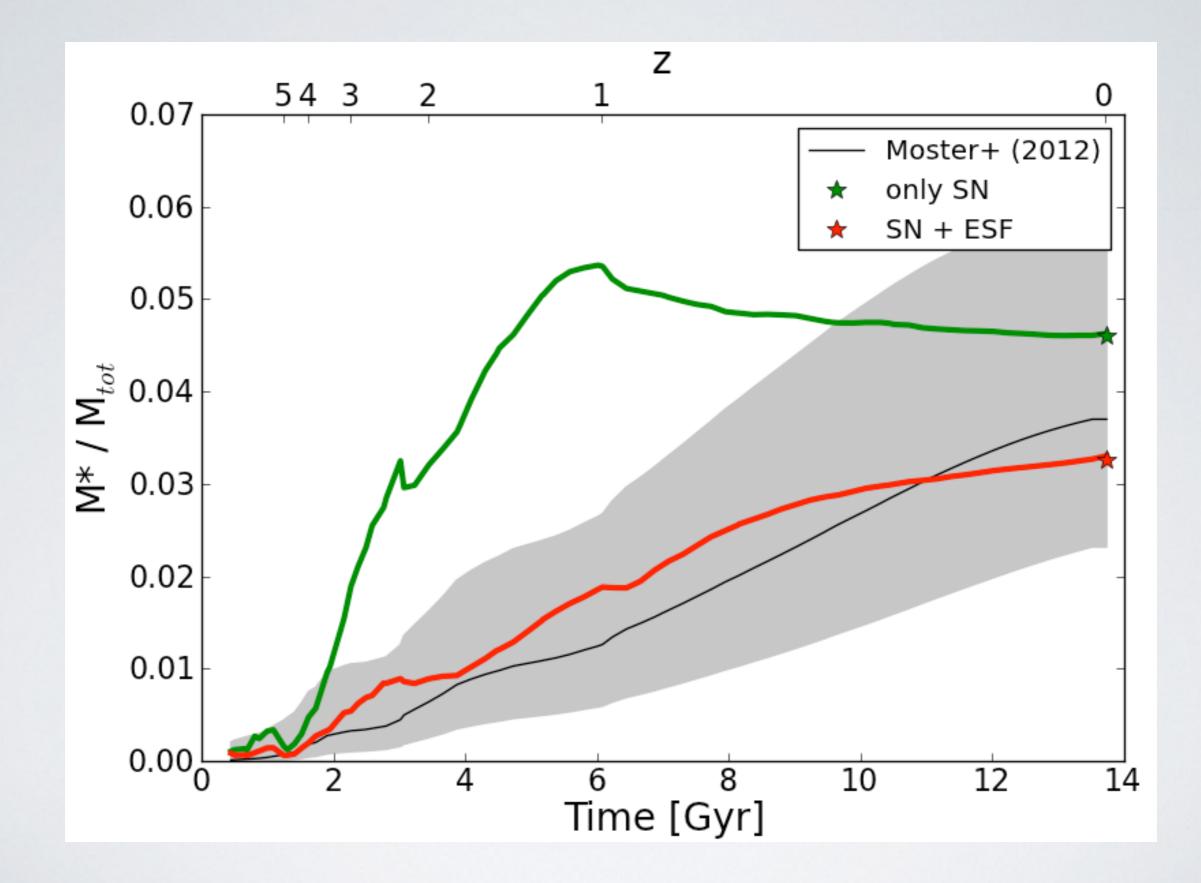


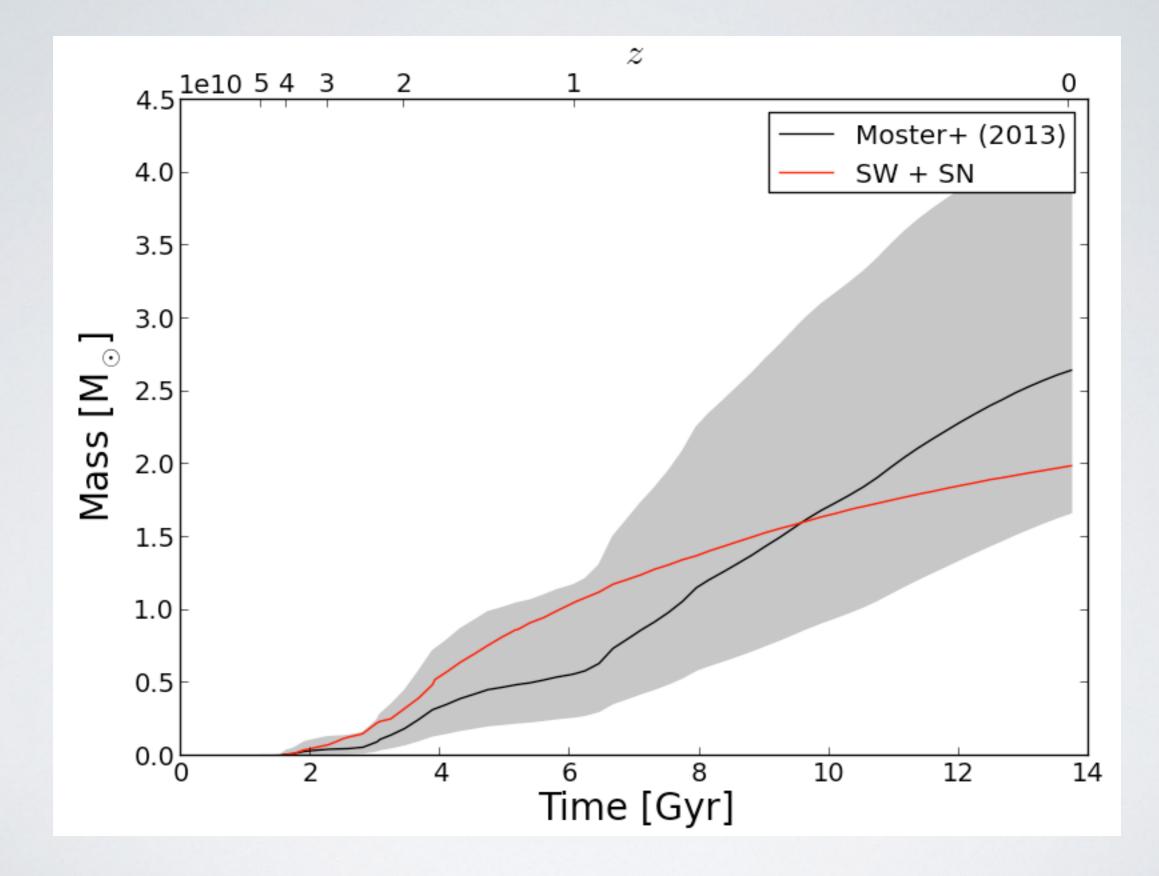
< 3 Myr old, but stars already tearing gas apart

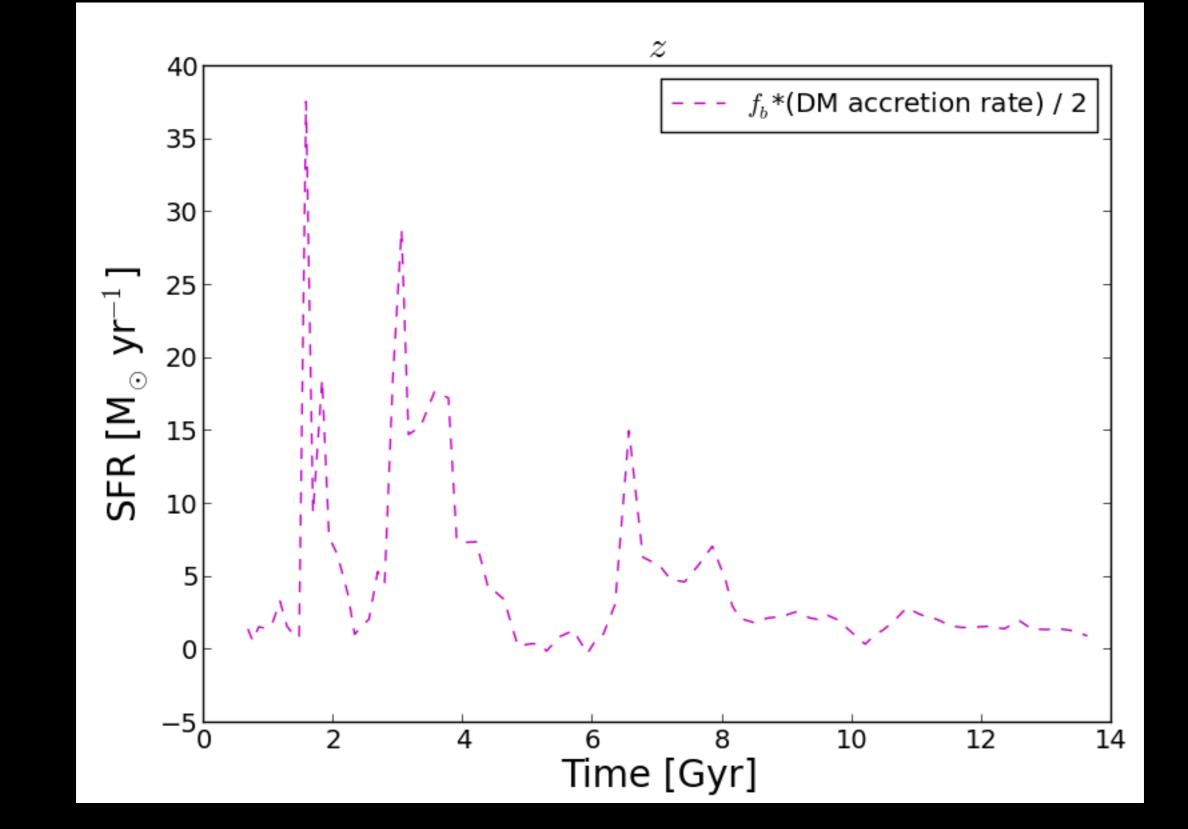


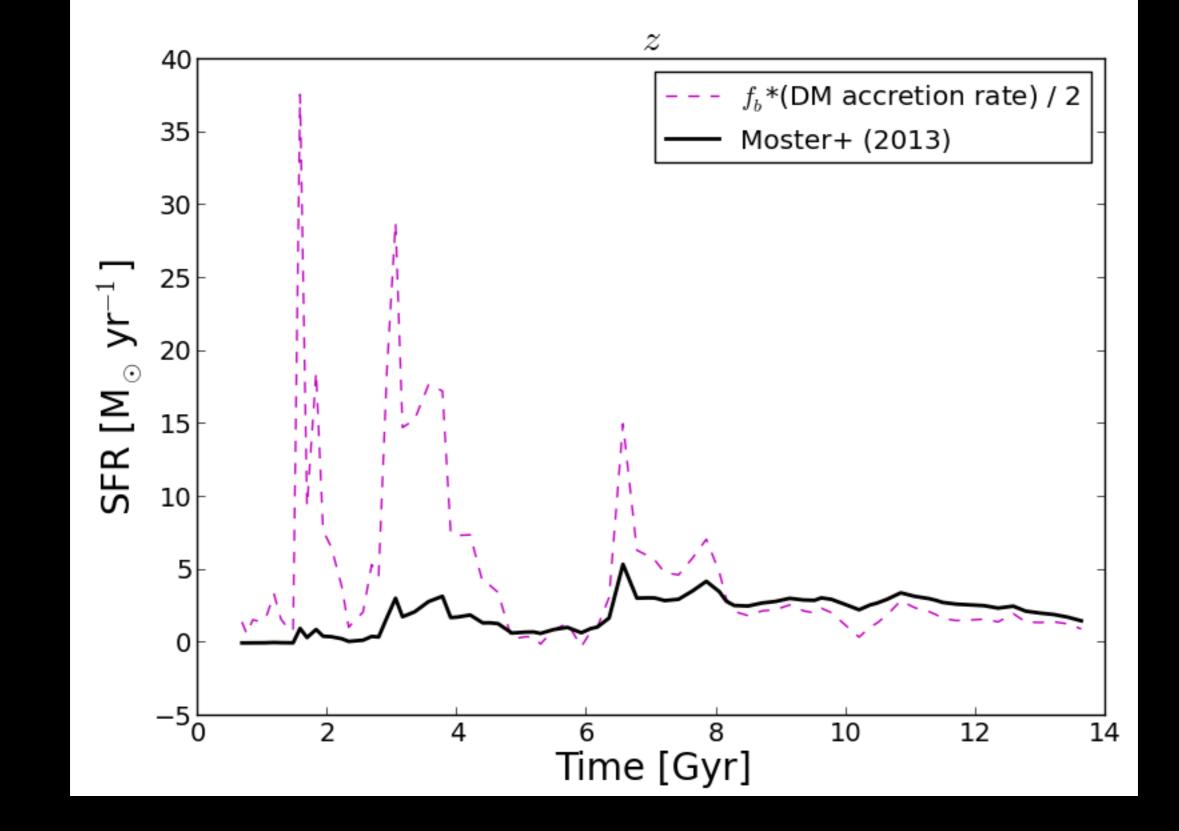


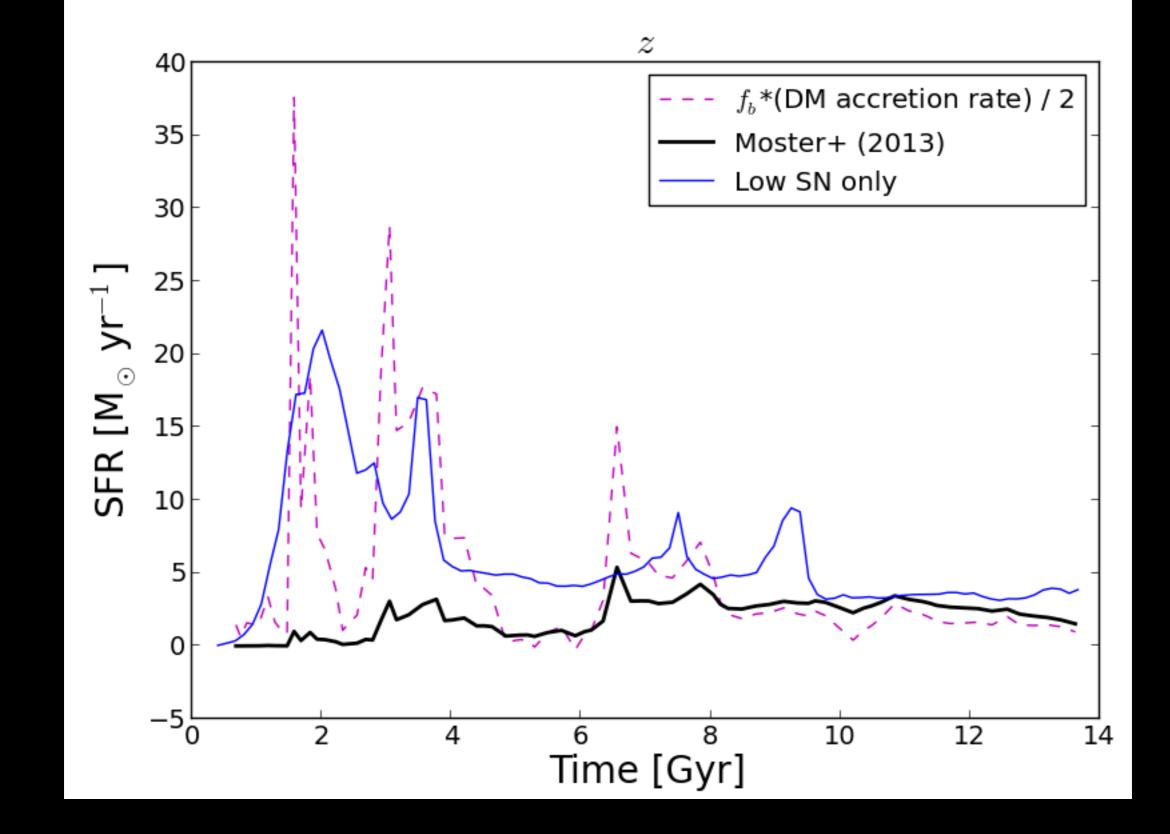
A solution

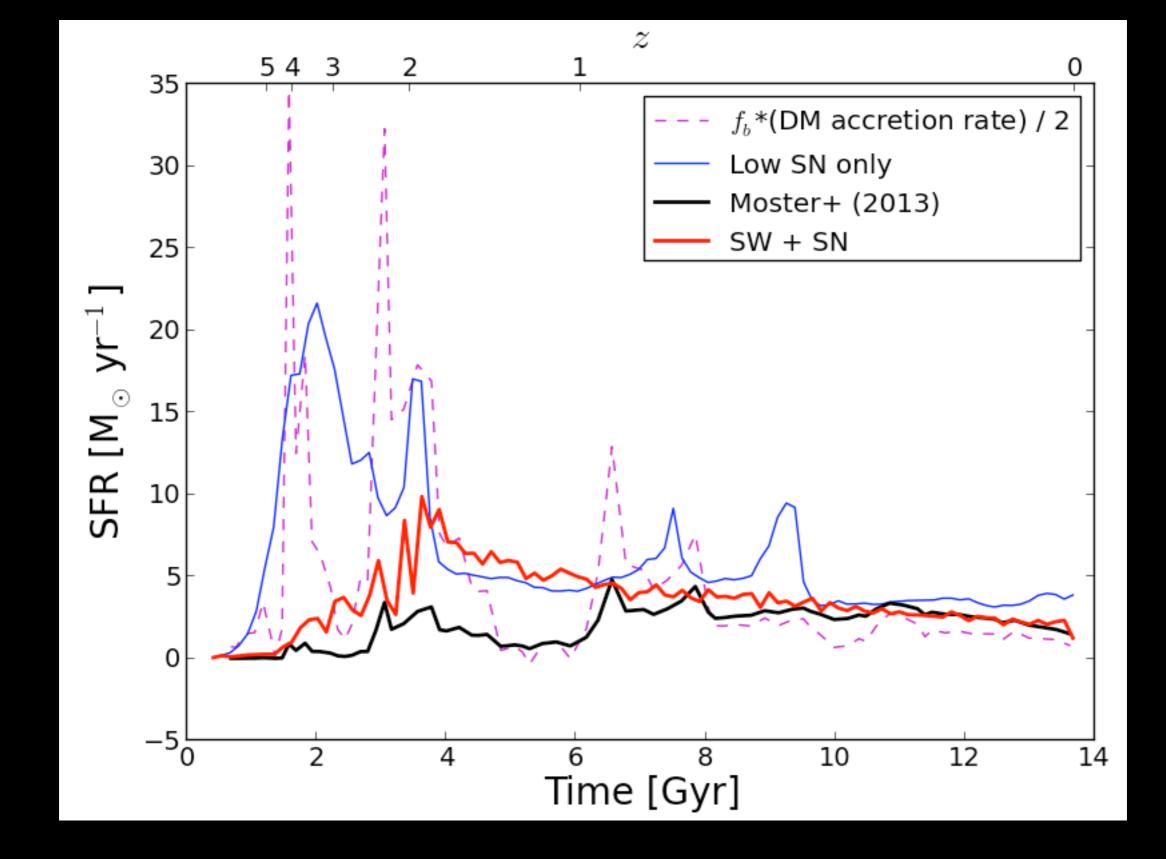




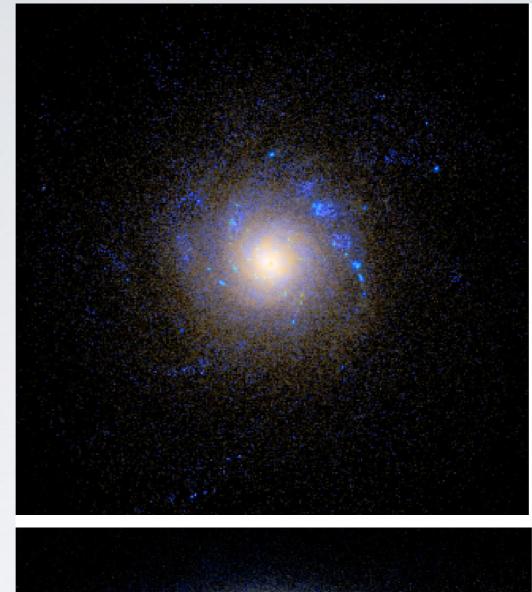








50 kpc



Movies at <u>www.mpia.de</u>/ ~stinson/magicc

THE MAGICC GALAXY

Match M_{\star} - M_{halo} and see what happens Stinson+ (2012b)

GALAXY FORMATION WITH HYDRODYNAMICS

- We are able to form realistic MW-like galaxies:
 - The right stellar mass
 - star formation history (different from DM accretion)

TOMORROW

- A wider selection of galaxy masses
- A look at how the baryons affect dark matter

SN + ESF: MaGICC

0.7 Gyr

Strong SN only

0.7 Gyr

Low SN FB: MUGS