# The loop-erased random walk and the uniform spanning tree on the four-dimensional discrete torus

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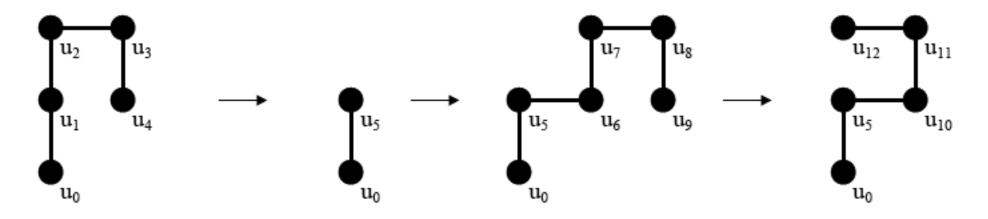
# <u>Outline of Talk</u>

- 1. Loop-erased random walk
- 2. Uniform spanning tree
- 3. Continuum random tree
- 4. Main result
- 5. Outline of proof
- 6. Dynamics of loop-erased random walk

#### Loop-erased random walk

Let  $\lambda = (u_0, u_1, \dots, u_j)$  be a path in a graph G = (V, E).

Define the loop-erasure  $LE(\lambda)$  by erasing loops in the order in which they appear.



A random walk  $(X_t)_{t=0}^{\infty}$  on a graph G is a V-valued Markov chain. At each step, moves to a randomly chosen neighboring vertex.

The loop-erased random walk (LERW) is the path  $LE((X_t)_{t=0}^{\infty})$ .

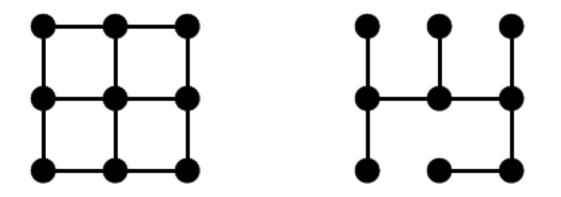
Well-defined when  $(X_t)_{t=0}^{\infty}$  is transient.

# Behavior of LERW on $\mathbb{Z}^d$ :

- $d \ge 5$  (Lawler, 1980): All loops are short, length of the path  $LE((X_t)_{t=0}^n)$  is O(n), process converges to Brownian motion.
- d = 4 (Lawler, 1986, 1995): Length of the path  $LE((X_t)_{t=0}^n)$  is  $O(n/(\log n)^{1/3})$ , process converges to Brownian motion.
- d = 2 (Kenyon, 2000; Lawler-Schramm-Werner, 2004): The length of  $LE((X_t)_{t=0}^n)$  is  $O(n^{5/8})$ , process is conformally invariant and converges to SLE(2).
- d = 3 (Kozma, 2005): Scaling limit exists, invariant under dilations and rotations.

# Uniform spanning tree

A spanning tree of a finite connected graph G is a connected subgraph of G containing every vertex and no cycles.



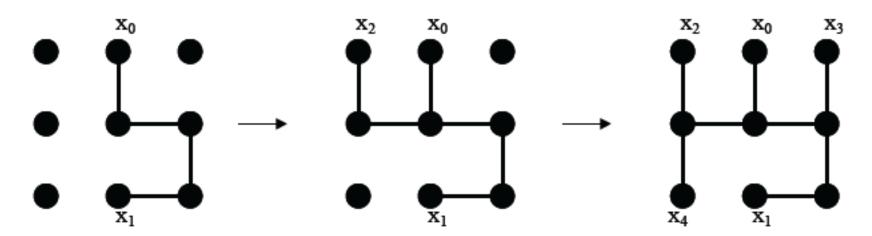
A uniform spanning tree (UST) is a spanning tree chosen uniformly at random.

# Connections between UST and LERW

**Theorem** (Pemantle, 1991): The path from x to y in a UST has the same distribution as the LERW from x to y.

Wilson's Algorithm (Wilson, 1996): To construct UST of G,

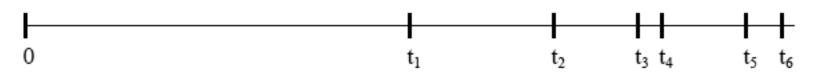
- Pick vertices  $x_0$  and  $x_1$ , run LERW from  $x_0$  to  $x_1$  to get  $\mathcal{T}_1$ .
- Given  $\mathcal{T}_k$ , pick a vertex  $x_{k+1}$ , get  $\mathcal{T}_{k+1}$  by adjoining to  $\mathcal{T}_k$  an LERW from  $x_{k+1}$  to  $\mathcal{T}_k$ .
- Continue until all vertices are in the tree.



Can choose vertices in any order, can depend on current tree.

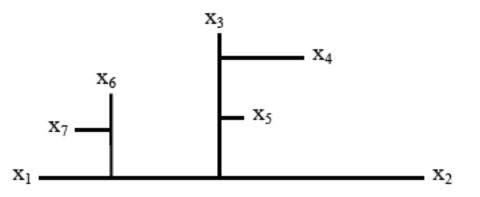
# Continuum Random Tree (Aldous, 1991, 1993)

Consider Poisson process on  $[0,\infty)$ , intensity r(t) = t.



Begin with a segment of length  $t_1$ , call the endpoints  $x_1, x_2$ . Attach segment of length  $t_2 - t_1$  to a uniform point on the initial segment, label the endpoint  $x_3$ .

Continue, each segment orthogonal to all previous segments.



Limiting random metric space is continuum random tree (CRT). Denote by  $\mu_k$  the (exchangeable) distribution of  $(d(x_i, x_j))_{1 \le i < j \le k}$ . View  $x_1, \ldots, x_k$  as points picked from "mass measure" on CRT.

### Scaling limits of UST on finite graphs

**Theorem** (Aldous, 1991): Consider the UST on the complete graph  $K_m$  with m vertices (equivalently, a uniform random tree on m labeled vertices). Let  $y_1, \ldots, y_k$  be vertices chosen uniformly a random. Let  $d(y_i, y_j)$  be the number of vertices on the path from  $y_i$  to  $y_j$  in the UST. Then

$$\left(\frac{d(y_i, y_j)}{\sqrt{m}}\right)_{1 \le i < j \le k} \to_d \mu_k.$$

**Theorem** (Peres-Revelle, 2004): Consider the UST on the torus  $\mathbb{Z}_n^d$  for  $d \ge 5$ . Let  $x_1, \ldots, x_k$  be vertices chosen uniformly at random. Then there is a constant  $\beta$  such that

$$\left(\frac{d(x_i, x_j)}{\beta n^{d/2}}\right)_{1 \le i < j \le k} \to_d \mu_k.$$

The CRT scaling limit also holds for UST on larger class of graphs including hypercubes  $\mathbb{Z}_2^n$ , expander graphs.

**Corollary** (Peres-Revelle, 2004): Let x and y be uniformly chosen from  $\mathbb{Z}_n^d$ ,  $d \ge 5$ . Let  $(X_t)_{t=0}^T$  be a random walk from x to y. Then

$$\lim_{n \to \infty} P(|LE((X_t)_{t=0}^T)| > \beta n^{d/2}z) = e^{-z^2/2}.$$

Limiting distribution called Rayleigh distribution.

**Note**: Benjamini-Kozma (2005) had proved that for  $d \ge 5$  the length of LERW from x to y on  $\mathbb{Z}_n^d$  is  $O(n^{d/2})$ . They conjectured the length in  $\mathbb{Z}_n^4$  is  $O(n^2(\log n)^{1/6})$ .

**Theorem** (Schweinsberg, 2009): Consider the UST on  $\mathbb{Z}_n^4$ . Let  $x_1, \ldots, x_k$  be vertices chosen uniformly at random. There is a sequence of constants  $(\gamma_n)_{n=1}^{\infty}$  bounded away from 0 and  $\infty$  such that

$$\left(\frac{d(x_i, x_j)}{\gamma_n n^2 (\log n)^{1/6}}\right)_{1 \le i < j \le k} \to_d \mu_k.$$

In particular, if  $(X_t)_{t=0}^T$  is a random walk from  $x_1$  to  $x_2$ , then

$$\lim_{n \to \infty} P(|LE((X_t)_{t=0}^T)| > \gamma_n n^2 (\log n)^{1/6} z) = e^{-z^2/2}.$$

# Coupling idea (Peres-Revelle, 2004)

- Choose  $y_1, \ldots, y_k$  uniformly from  $K_m$ .
- Choose  $x_1, \ldots, x_k$  uniformly from  $\mathbb{Z}_n^4$ .
- Construct partial UST  $\tilde{T}_k$  on  $K_m$  using Wilson's algorithm, starting random walks from  $y_1, \ldots, y_k$ .
- Construct partial UST  $\mathcal{T}_k$  on  $\mathbb{Z}_n^4$  using Wilson's algorithm, starting random walks from  $x_1, \ldots, x_k$ .
- Segments in random walks of length  $r = \lfloor n^2 (\log n)^{9/22} \rfloor$  on  $\mathbb{Z}_n^4$  correspond to individual vertices in walks on  $K_m$ .
- Obtain tree  $\mathcal{T}_k^*$  from  $\mathcal{T}_k$  by collapsing random walk segments of length r into a single vertex.
- Find coupling such that  $\tilde{\mathcal{T}}_k = \mathcal{T}_k^*$  with high probability.
- Deduce CRT limit for UST on  $\mathbb{Z}_n^4$  from Aldous' result on  $K_m$ .

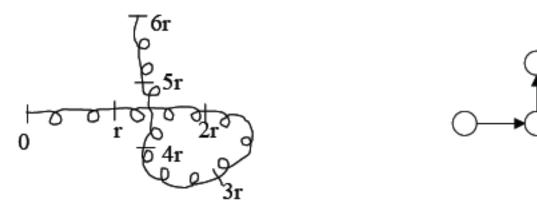
## Coupling of random walks

Random walk on  $\mathbb{Z}_n^4$  makes short loops (occur within segment of length r) and long loops (occur on  $\mathbb{Z}_n^4$  but not on  $\mathbb{Z}^4$ ). Long loops correspond to loops of walk on  $K_m$ .

Example: random walk on  $K_6$  begins (3, 4, 6, 2, 4, 1).



Random walk  $(X_t)_{t=0}^{6r-1}$  on  $\mathbb{Z}_n^4$ . Suppose that  $X_s = X_t$  for some  $s \in [r, 2r)$  and  $t \in [4r, 5r)$ .



Coupling k random walks gives coupling of  $\tilde{\mathcal{T}}_k$  and  $\mathcal{T}_k^*$ .

#### Mixing times

Let  $(X_t)_{t=0}^{\infty}$  be a random walk on  $\mathbb{Z}_n^4$ , modified to stay in its current state with probability 1/2. Assume  $X_0 = 0$ .

Markov chain with stationary distribution  $\pi(x) = 1/n^4$  for all x.

$$\tau_n = \inf\left\{t : \max_{x \in \mathbb{Z}_n^4} \left| P(X_t = x) - \frac{1}{n^4} \right| \le \frac{1}{2n^4}\right\}.$$

We have  $C_1 n^2 \leq \tau_n \leq C_2 n^2$ .

For  $t \ge \tau_n$  and  $x \in \mathbb{Z}_n^4$ , we have exponentially fast convergence:

$$\left| P(X_t = x) - \frac{1}{n^4} \right| \leq \frac{2^{-\lfloor t/\tau_n \rfloor}}{n^4}.$$

A random walk  $(X_t)_{t=0}^{\infty}$  gets close to the uniform distribution when t is  $O(n^2)$ , near the beginning of a segment of length r.

To find probability that two segments of length r intersect, assume they both start from uniform distribution.

# Random walk intersections on $\mathbb{Z}^d$

Let  $(V_t)_{t=0}^{\infty}$  and  $(W_t)_{t=0}^{\infty}$  be independent random walks on  $\mathbb{Z}^d$ , started at the origin.

- If  $d \leq 4$ , almost surely the paths intersect infinitely often (infinitely many  $x \in \mathbb{Z}^d$  such that  $V_s = W_t = x$  for some s, t).
- If  $d \ge 5$ , almost surely the paths intersect only finitely often.

Let  $R_n$  be the cardinality of  $\{s, t \in \{1, \ldots, n\} : V_s = W_t\}$ .

- If  $d \ge 5$ , then  $E[R_n] = O(1)$ .
- If d = 4, then  $E[R_n] = O(\log n)$ .
- If  $d \leq 3$ , then  $E[R_n] = O(n^{(4-d)/2})$ .

#### Intersection probabilities for loop-erased segments

Let  $(X_t)_{t=0}^{r-1}$  and  $(Y_t)_{t=0}^{r-1}$  be random walks on  $\mathbb{Z}_n^4$  started from the uniform distribution.

• 
$$P(X_s = Y_t) = 1/n^4$$
 for all  $s, t$ .

- Expected number of intersections is  $r^2/n^4$ .
- If there is one intersection, there are  $O(\log r)$  intersections.

• Probability of intersection is 
$$O\left(\frac{r^2}{n^4 \log r}\right) = O((\log n)^{-2/11}).$$

(Lyons-Peres-Schramm, 2003): Given two independent transient Markov chains with the same transition probabilities, looperasing one path reduces the probability that the paths intersect by at most a factor of  $2^8$ .

Probability  $LE((X_t)_{t=0}^{r-1})$  and  $(Y_t)_{t=0}^{r-1}$  intersect is  $O((\log n)^{-2/11})$ .

### Concentration of capacity

For  $U \subset \mathbb{Z}_n^4$ , let  $\operatorname{Cap}_r(U) = P(Y_t \in U \text{ for some } t < r)$ .

We have  $E[\operatorname{Cap}_r(LE((X_t)_{t=0}^{r-1}))] = a_n(\log n)^{-2/11}$  for a sequence of constants  $(a_n)_{n=1}^{\infty}$  bounded away from 0 and  $\infty$ .

Distribution of  $\operatorname{Cap}_r(LE((X_t)_{t=0}^{r-1}))$  is highly concentrated around its mean (break walk into pieces, apply LLN to the probabilities of hitting individual pieces).

Let  $m = \lfloor a_n^{-1} (\log n)^{2/11} \rfloor$ . The next segment intersects each previous segment with probability approximately 1/m.

Trees  $\tilde{\mathcal{T}}_k$  and  $\mathcal{T}_k^*$  coupled with high probability.

#### Length of loop-erased segments

Couple  $(X_t)_{t=0}^{r-1}$  with walk  $(Z_t)_{t=0}^{r-1}$  on  $\mathbb{Z}^4$  so that  $X_t = Z_t \pmod{n}$ .

$$P(X_s = X_t \text{ and } Z_s \neq Z_t \text{ for some } s, t) \leq \frac{Cr^2}{n^4 \log r} = o(1).$$

Lengths of 
$$LE((X_t)_{t=0}^{r-1})$$
 and  $LE((Z_t)_{t=0}^{r-1})$  are  $O\left(\frac{r}{(\log r)^{1/3}}\right)$ .

We have  $E[|LE((X_t)_{t=0}^{r-1})|] = b_n n^2 (\log n)^{5/66}$  for a sequence of constants  $(b_n)_{n=1}^{\infty}$  bounded away from 0 and  $\infty$ . Distribution of length is concentrated around mean.

Approximate  $d(x_i, x_j)$  by multiplying number of vertices on path in  $\mathcal{T}_k^*$  by  $b_n n^2 (\log n)^{5/66}$ .

Distances  $d(x_i, x_j)$  now coupled with  $d(y_i, y_j)$  in  $K_m$ .

#### Adding a root vertex

For the first step of Wilson's algorithm, we need to run LERW from x to y, but it takes  $O(n^4)$  steps of a random walk to hit y.

Walks on  $\mathbb{Z}_n^4$  of length L intersect with probability  $O\left(\frac{L^2}{n^4 \log L}\right)$ .

Intersections first occur when  $L = O(n^2(\log n)^{1/2})$ .

Add root vertex  $\rho$  to  $\mathbb{Z}_n^4$ , connected to all vertices. Random walk goes to  $\rho$  after a geometric number of steps with mean  $\beta n^2 (\log n)^{1/2}$ .

To apply Wilson's algorithm, first run LERW from  $x_1$  to  $\rho$ , then start next walks at  $x_2, \ldots, x_k$ . This gives weighted spanning tree.

Removing edges leading to  $\rho$  gives spanning forest on  $\mathbb{Z}_n^4$ .

## Stochastic domination

(Peres-Revelle, 2004): If  $d'(x_i, x_j)$  denote distances in the spanning forest, total variation distance between  $(d'(x_i, x_j))_{1 \le i < j \le k}$  and  $(d(x_i, x_j))_{1 \le i < j \le k}$  is at most the probability that  $x_1, \ldots, x_k$  are in different tree components. Choose  $\beta$  large to reduce this below  $\epsilon$ .

Add root to  $K_m$ , so the probability of going to the root in one step is same as probability that *r*-step walk on  $\mathbb{Z}_n^4$  visits the root.

#### Where does the 1/6 come from?

Need walks of length  $O(n^2(\log n)^{1/2})$  to get intersections.

After loop-erasure, length multiplied by  $(\log n)^{-1/3}$ .

# Dynamics of LERW

Let  $(X_t)_{t=0}^{\infty}$  be a random walk on  $\mathbb{Z}_n^d$ ,  $d \ge 4$ .

Let  $Y_t = |LE((X_s)_{s=0}^t)|$  be length of the loop-erasure at time t.

- $Y_t$  increases linearly when there are no long loops.
- Long loops happen at rate proportional to  $Y_t$ .
- Long loops hit a uniform point on path.

**Definition** (Evans-Pitman-Winter, 2006): The Rayleigh process  $(R(t), t \ge 0)$  is a  $[0, \infty)$ -valued Markov process such that:

- R(t) increases linearly at unit speed between jumps.
- At time t, jump rate is R(t-). At jump times, process gets multiplied by an independent Uniform(0, 1) random variable.

Rayleigh distribution is stationary distribution.

**Theorem** (Schweinsberg, 2008): For some constants  $a_n$  and  $b_n$ , the processes  $(b_n Y_{\lfloor a_n t \rfloor}, t \ge 0)$  converge to  $(R(t), t \ge 0)$ .

**Note**: This result was conjectured by Jim Pitman. Result for the complete graph was proved by Evans, Pitman, Winter (2006).